Worst Case Analysis of Greedy, Max-Regret and Other Heuristics for Multidimensional Assignment and Traveling Salesman Problems

# Gregory Gutin

Royal Holloway, University of London,

UK and University of Haifa, Israel joint work with

# Boris Goldengorin

University of Groningen, Netherlands

and Khmelnitsky National U., Ukraine

## Jing Huang

University of Victoria, Canada and Nanjing Normal University, China

# Talk Overview

- ATSP
- Multidimensional Assignment Problem
- General results and results for other problems



**ATSP** 

- A Hamilton cycle is a *tour*; (n-1)! tours
- Many heuristics (how to compare them?)
- Computational experiments
- Approximation and domination analyzes

## **Domination Number**

- Introduced in 1997 by Glover and Punnen
- First results obtained by Rublineckii in 1973 [in Russian]
- For an ATSP heuristic *H* and ATSP instance *I*, domn(*H*, *I*) is the number of tours in *I* of weight at least the weight of the tour obtained by *H* for *I*
- domn(H, n) = min{domn(H, I) : |I| = n}

# **Use of Domination Number**

- domn is invariant under linear transformations of arc weights
- Worst case comparison:

domn(H, n) > domn(H', n) for n large enough

Ben-Arieh, Gutin, Penn, Yeo and Zverovitch (2003) for Generalized ATSP

 Neighborhoods for local search: why some exponential-size neighborhoods perform bad while small-size ones perform well (Orlin et al.)?

## Low Dom Number Heuristics

- Greedy and NN are of dom number 1 (may produce the unique worst possible tour), Gutin, Yeo and Zverovitch (2002)
- Any greedy-type heuristic is of dom number 1 (greedy-type introduced by Gutin, Vainshtein and Yeo, 2002, proved by Bendall and Margot, to appear)
- Max-Regret is of dom number 1 (Proc. WAOA'06)

## Large Dom Number Heuristics

Any heuristic that always produces a tour of weight not worse that the average weight is of dom number at least (n - 2)!,  $n \neq 6$  (n odd: Sarvanov, 1976, n even: Gutin and Yeo, 2002). Such heuristics are:

(a) Greedy-expectation algorithm (Gutin and Yeo, 2002)

(b) Vertex insertion algorithms (Lifshitz, 1973, Punnen and Kabadi, 2002)

(c) 3-Opt, Lin-Kernighan in polynomial time (Punnen, Margot and Kabadi, 2003)

In computational experiments low dom number algorithms often perform worse than large dom number algorithms

#### **ATSP-Max-Regret**

ATSP-Max-Regret-FC: Set  $W = T = \emptyset$ . While  $V \neq W$  do the following: For each  $i \in V \setminus W$ , compute two lightest arcs (i, j) and (i, k) that are feasible additions to T, and compute the difference  $\Delta_i = |w_{ij} - w_{ik}|$ . For  $i \in V \setminus W$  with maximum  $\Delta_i$  choose the lightest arc (i, j), which is a feasible addition to T and add (i, j) to M and i to W.

ATSP-Max-Regret: The same with not only outgoing, but also incoming arcs considered.

Question (Ghosh et al., 2007): What is the dom number of ATSP-Max-Regret? (ATSP-Max-Regret often outperforms Greedy)

#### **Dom Number of ATSP-Max-Regret**

Theorem Both ATSP-Max-Regret-FC and ATSP-Max-Regret are of dom number 1.

**Proof:** Consider an instance of ATSP with vertex set  $\{1, 2, ..., n\}$ ,  $n \ge 2$ . The weights:  $w_{ik} = \min\{i - k, 0\}$  for each  $1 \le i \ne k \le n$ ,  $i \ne n$ , and  $w_{nk} = -k$  for each  $1 \le k \le n - 1$ .

Modify the weights:  $w'_{ij} = w_{ij}$  unless j = i + 1modulo n. Set  $w'_{i,i+1} = -1 - \frac{1}{n+1}$  for  $1 \le i \le n$ .

ATSP-Max-Regret-FC will use w'.

### Proof cont'd (a)

ATSP-Max-Regret-FC constructs the tour

$$T_{MR} = (1, 2, \ldots, n, 1)$$

by choosing the arc (n-1, n), the arc (n-2, n-1), etc. The last two arcs are (1, 2) and (n, 1) (they must be included in the tour).

Indeed, initially  $\Delta_{n-1} = \frac{n+2}{n+1} > \Delta_i = 1$  for each  $i \neq n-1$ . Once (n-1,n) is added to  $T_{MR}$ ,  $\Delta_{n-2} = \frac{n+2}{n+1}$  becomes maximal, etc.

Let T', T'' be tours. Since  $\sum_{(i,j)\in K_n^*} |w_{ij}-w'_{ij}| < 1, w(T') < w(T'')$  implies w'(T') < w'(T''). Thus, in the rest of the proof we may use w rather than w'.

#### Proof cont'd (b)

Observe  $w(T_{MR}) = -n$ .

Let  $T = (i_1, i_2, ..., i_n, i_1)$  be an arbitrary tour, where  $i_1 = 1$ . Let  $i_s = n$ ,  $P = (i_1, i_2, ..., i_s)$ .

$$w(P) = \sum_{k=1}^{s-1} \min\{0, i_k - i_{k+1}\} \le \sum_{k=1}^{s-1} (i_k - i_{k+1}) = i_1 - i_s.$$

Thus,  $w(P) \le 1 - n$  and w(P) = 1 - n iff  $i_1 < i_2 < \cdots < i_s$ .

Since  $i_s = n$ , the weight of the arc  $(i_s, i_{s+1})$ equals  $-i_{s+1}$ . Thus,  $w(T) \leq 1 - n - i_{s+1}$  and  $w(T) \geq w(T_{MR})$  iff  $i_{s+1} = 1$  and  $i_1 < i_2 < \cdots < i_s$ . We conclude that  $w(T) \geq w(T_{MR})$  iff  $T = T_{MR}$ .

# Multidimensional Assignment Problem (s-AP)

Let  $X = \{1, 2, ..., n\}^s$ . Each vector  $e \in X$  is assigned a real weight w(e).

For a vector e,  $e_j$  denotes its jth coordinate. Vectors e, f are *independent* if  $e_j \neq f_j$  for each j = 1, 2, ..., s.

An assignment is a set of n independent vectors. The weight of an assignment  $\{e^1, \ldots, e^n\}$  is  $\sum_{i=1}^n w(e^i)$ .

*The aim*: to find an assignment of minimum weight.

Applications: In tracking objects, e.g., 5-AP to track elementary particles at CERN

# Max-Regret by Balas and Saltzman (1991)

We have a partial assignment A.

Choose  $j \in \{1, ..., s\}$  and  $m \in \{1, ..., n\}$ .

Choose two lightest vectors e, f with  $e_j = f_j = m$  and independent from vectors in A. Find the regret  $\Delta_{j,m} = |w(e) - w(f)|$ .

Choose j, m with maximum  $\Delta_{j,m}$  and the lightest e with  $e_j = m$ . Add e to A.

## Low Dom Number Heuristics

In comput. experiments Balas and Saltzman (1991) show Max-Regret outperforms Greedy. In comput. experiments Robertson (2001) shows the heuristics are of similar performance.

Theorem For s-AP,  $s \ge 3$ , both Greedy and Max-Regret are of dom number 1.

Theorem For 2-AP, Greedy is of dom number 1.

Theorem For 2-AP, Max-Regret is of dom number at most  $2^{n-1}$ .

#### Large Dom Number Heuristics

Theorem For *s*-AP, if a heuristic *H* always produces an assignment of weight at most the average weight  $\bar{w}$  of an assignment, then we have  $\operatorname{domn}(H, n) \ge ((n-1)!)^{s-1}$ .

**Proof:** Consider an instance  $\mathcal{I}$  of *s*-AP. *C* denotes the set of all vectors of  $\mathcal{I}$  with the first coordinate equal 1;  $\mathcal{P} = \{A_f : f^1 \in C\}$ , where  $A_f = \{f^1, f^2, \ldots, f^n\}$  is an assignment with  $f_j^i = f_j^1 + i - 1 \pmod{n}, j = 1, 2, \ldots, s.$ 

Each vector is in exactly one  $A_f$  and, thus,  $\mathcal{P}$  is a partition of  $X = X_1 \times X_2 \times \cdots \times X_s$ ,  $X_i = \{1, 2, \dots, n\}$ , into assignments.

Since  $\sum_{f \in C} w(A_f) = w(X)$ ,  $|C| = n^{s-1}$  and  $\overline{w} = w(X)/n^{s-1}$ , the heaviest assignment  $A_h$  in  $\mathcal{P}$  is of weight at least  $\overline{w}$ .

### Proof cont'd

Let  $S(X_i)$  be the set of all permutations on  $X_i$  $(2 \le i \le s)$  and let  $\pi_2 \in S(X_2), \ldots, \pi_s \in S(X_s)$ . To obtain  $\mathcal{P}(\pi_2, \ldots, \pi_s)$  from  $\mathcal{P}$ , replace  $f_j^i$  with  $\pi_j(f_j^i)$  for each  $j \ge 2$  and  $i = 1, 2, \ldots, n$ . Thus, we obtain a family

 $\mathcal{F} = \{\mathcal{P}(\pi_2, \ldots, \pi_s) : \pi_2 \in S(X_2), \ldots, \pi_s \in S(X_s)\}$ 

of partitions of X into assignments. The family consists of  $(n!)^{s-1}$  partitions. We may choose the heaviest assignment in each partition and, thus, obtain a family  $\mathcal{A}$  of assignments of weight at least  $\overline{w}$ .

It's possible to prove that no assignment in  $\mathcal{A}$  can be repeated more than  $n^{s-1}$  times. Since  $\mathcal{A}$  has  $(n!)^{s-1}$  assignments with repetitions, we can find (in  $\mathcal{A}$ )  $((n-1)!)^{s-1}$  distinct assignments of weight at least  $\overline{w}$ .

#### **ROM Heuristic**

Recursive Opt Matching (ROM):

Theorem For 3-AP, 3-Opt (by Balas and Saltzman) is of dom number at least  $((n-1)!)^2$ .

Compute a new weight  $\overline{w}(i,j) = w(X_{ij})/n^{s-2}$ , where  $X_{ij}$  is the set of all vectors with last two coordinates equal *i* and *j*, respectively. Solving the 2-AP with the new weights, find an optimal assignment  $M = \{(i, \pi_s(i)) : i = 1, 2, ..., n\}$ , where  $\pi_s$  is a permutation.

Continue for coordinates s - 2 and s - 1 with M 'fixing' coordinates s - 1 and s, etc. Use  $X' = \{1, 2, ..., n\}^{s-1}$  instead of X.

Theorem

domn(ROM, n)  $\geq ((n - 1)!)^{s-1}$ .

#### Proof

It suffices to show that the assignment obtained by ROM is of weight at most  $\bar{w} = w(X)/n^{s-1}$ , the average weight of an assignment. By induction on  $s \ge 2$ . Clearly the assertion holds for s = 2 and consider  $s \ge 3$ . Observe that

$$\bar{w} = \frac{1}{n} \sum_{i=1}^{n} \sum_{j=1}^{n} \bar{w}(i,j) \ge \sum_{i=1}^{n} \bar{w}(i,\pi_s(i)) = \frac{w'(X')}{n^{s-2}}.$$

Let  $A = \{(g^1, \pi_s(1)), \dots, (g^n, \pi_s(n))\}$  be an assignment obtained by ROM, where  $g^i \in X'$  such that  $g^i_{s-1} = i$  for every  $i = 1, \dots, n$ . Let  $A' = \{g^1, \dots, g^n\}$ . Then by induction hypothesis,  $\overline{w}' = w'(X')/n^{s-2} \ge w'(A') = w(A)$  and we are done.

# Preliminary Computational Experiments (by Gerold Jäger)

100 random examples with n=8, s=6, entries in [0,1000] (sum of all solutions):

- 1. Greedy: 58310
- 2. Recursive Opt Matching: 53820
- 3. Balas-Saltzman: 54637
- 4. Shifted Recursive Opt Matching: 36878

## **Results for Other Problems**

 Independence Systems (IS). Sufficient conditions for Greedy to be of domination number
Gutin and Yeo, 2002

2. IS. Weights form a finite set. Necessary and sufficient conditions for Greedy to be of domination number 1, Bang-Jensen, Gutin and Yeo, 2004.

3. IS. Sufficient conditions for greedy-type heuristics to be of domination number 1, Bendall and Margot, to appear

4. Dom analysis of various problems: Alon, Gutin and Krivelevich (2004), Berend, Skiena and Twitto (submitted), Gutin, Vainshtein and Yeo 2003, Gutin, Jensen and Yeo (2006), etc.