

## GLL – a simple example

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A brief overview of the GLL approach and the functions used in the following example is given in GLL Algorithm Sketch and Terminology on our GLL parsing webpage [www.rhul.ac.uk/computerscience/research/csle/researchareas/gllparsers.aspx](http://www.rhul.ac.uk/computerscience/research/csle/researchareas/gllparsers.aspx). Below is a GLL parser for the grammar

$$\begin{aligned} S &::= a\ d \mid A\ d \\ A &::= A\ a \mid \epsilon \end{aligned}$$


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read the input into  $I$  and set  $I[m] := \$$

create GSS node  $u_o := (L_0, 0)$

set  $c_I := 0$ ;  $c_U := u_0$ ;  $c_N := \$$

set  $\mathcal{R} := \emptyset$ ;  $\mathcal{P} := \emptyset$ ;

**for**  $0 \leq j \leq m$  { set  $\mathcal{U}_j := \emptyset$  }

**goto**  $L_S$

$L_0$ : **if** ( $\mathcal{R} \neq \emptyset$ ) { remove  $(L, u, i, w)$  from  $\mathcal{R}$   
 $c_U := u$ ;  $c_I := i$ ;  $c_N := w$ ; **goto**  $L$  }  
**else if** (there is an SPPF node  $(S, 0, m)$ ) report success  
**else** report failure

$L_S$ : **if** ( $\text{test}(I[c_I], S, ad)$ )  $\text{add}(L_{S_1}, c_U, c_I, \$)$   
**if** ( $\text{test}(I[c_I], S, Ad)$ )  $\text{add}(L_{S_2}, c_U, c_I, \$)$   
**goto**  $L_0$

$L_{S_1}$ :  $c_N := \text{getNodeT}(a, c_I)$ ;  $c_I := c_I + 1$   
**if** ( $\text{test}(I[c_I], S, d)$ ) {  $c_R := \text{getNodeT}(d, c_I)$   
 $c_I := c_I + 1$ ;  $c_N := \text{getNodeP}(S ::= ad., c_N, c_R)$  }  
**else goto**  $L_0$

$\text{pop}(c_U, c_I, c_N)$ ; **goto**  $L_0$

$L_{S_2}$ :  $c_U := \text{create}(R_{A_1}, c_U, c_I, c_N)$ ; **goto**  $L_A$

$R_{A_1}$ : **if** ( $\text{test}(I[c_I], S, d)$ ) {  $c_R := \text{getNodeT}(d, c_I)$   
 $c_I := c_I + 1$ ;  $c_N := \text{getNodeP}(S ::= Ad., c_N, c_R)$  }  
**else goto**  $L_0$   
 $\text{pop}(c_U, c_I, c_N)$ ; **goto**  $L_0$

$L_A$ : **if** ( $\text{test}(I[c_I], A, a)$ )  $\text{add}(L_{A_1}, c_U, c_I, \$)$   
**if** ( $\text{test}(I[c_I], A, \epsilon)$ )  $\text{add}(L_{A_2}, c_U, c_I, \$)$   
**goto**  $L_0$

$L_{A_1}$ :  $c_R := \text{getNodeT}(a, c_I)$   
 $c_I := c_I + 1$ ;  $c_N := \text{getNodeP}(A ::= a., c_N, c_R)$   
 $\text{pop}(c_U, c_I, c_N)$ ; **goto**  $L_0$

$L_{A_2}$ :  $c_R := \text{getNodeT}(\epsilon, c_I)$   
 $c_N := \text{getNodeP}(A ::= ., c_N, c_R)$   
 $\text{pop}(c_U, c_I, c_N)$ ; **goto**  $L_0$

## Notation usage

$m$  – length of the input string

$\$$  – end-of-string symbol

$I$  – array of length  $m$  containing the input string and  $\$$

$c_I$  – current input position, an integer between 0 and  $m$

$c_U$  – the current GSS node

$c_N$  – the current SPPF node

$c_R$  – an SPPF node, the right child of the node about to be constructed

$\mathcal{R}$  – list of pending descriptors

$\mathcal{U}$  – list of all constructed descriptors

$\mathcal{U}_i$  – all elements  $(L.u, w)$  such that  $(L, u, i, w) \in \mathcal{U}$

$\mathcal{P}$  – list of GSS node pop records

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