

Automatic Cyclic Termination Proofs for Recursive Procedures in Separation Logic

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Automatically Proving Termination: Challenges

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proc shuffle(x) {  
  if x != nil {  
    y := *x;  
    reverse(y);  
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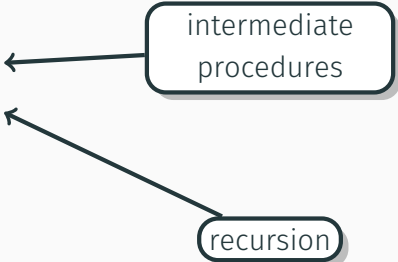


recursion

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intermediate
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heap manipulation

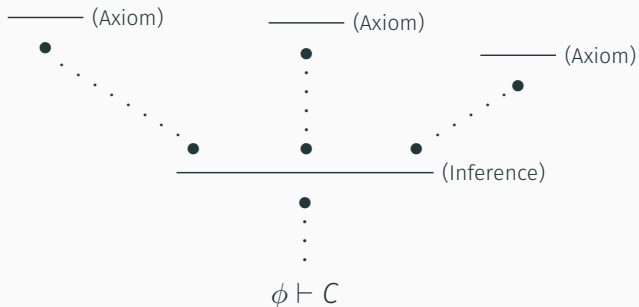


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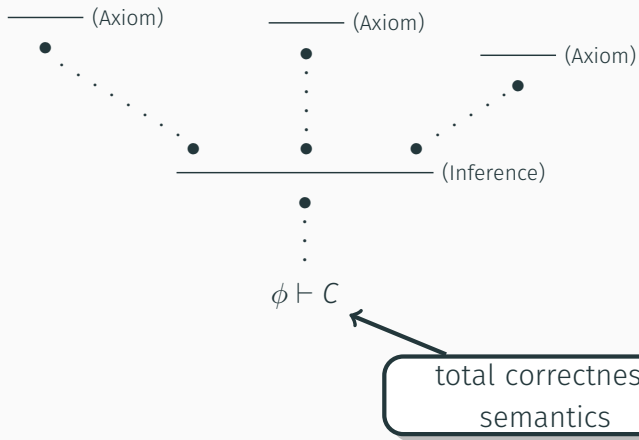
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- Following the approach of Brotherston et al. (POPL '08)



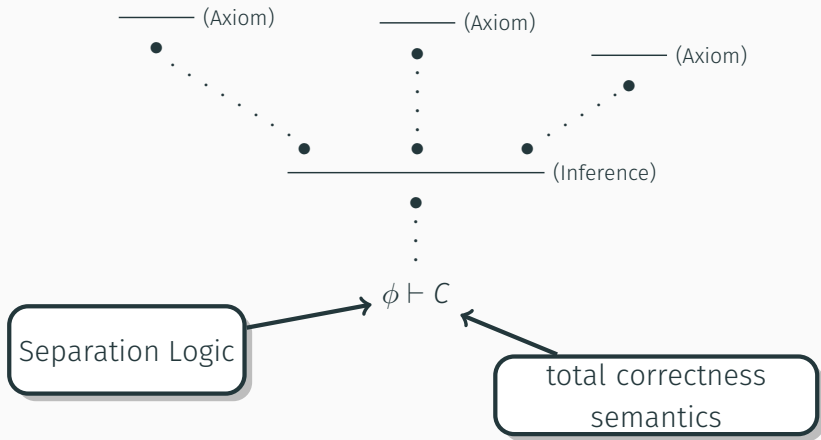
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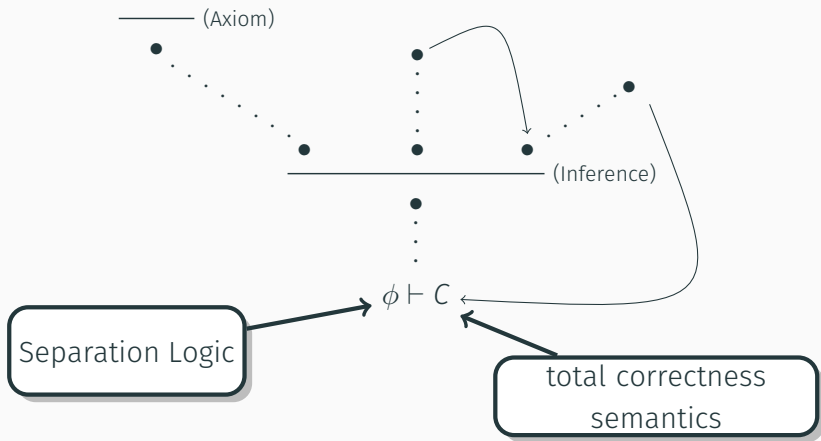
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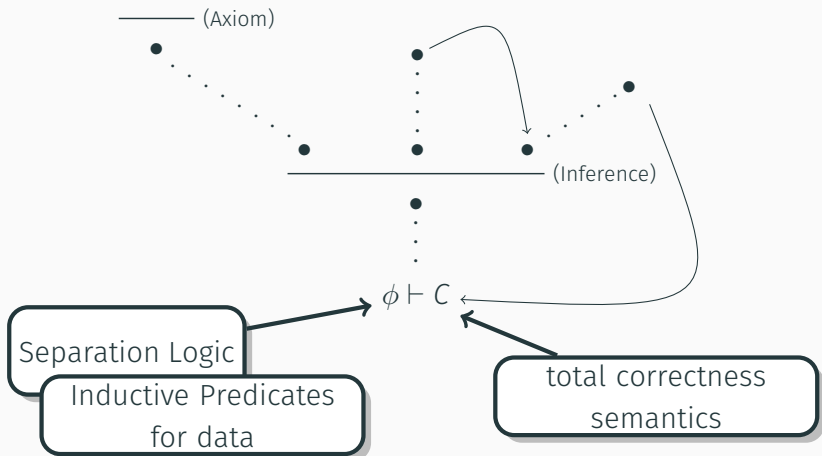
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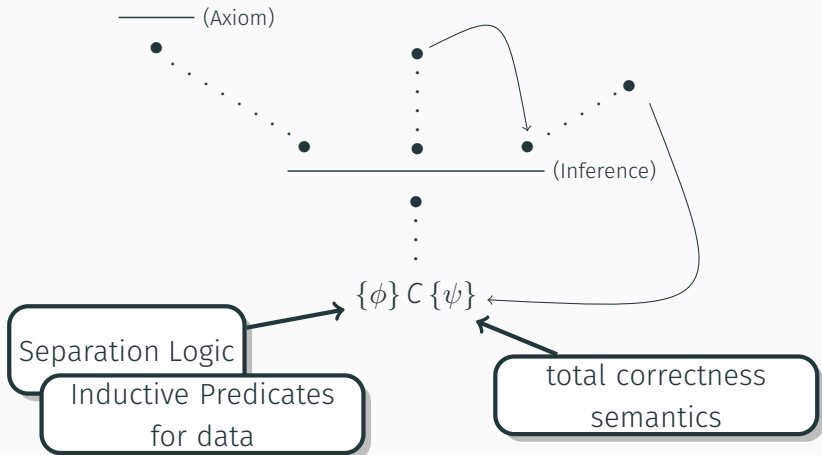
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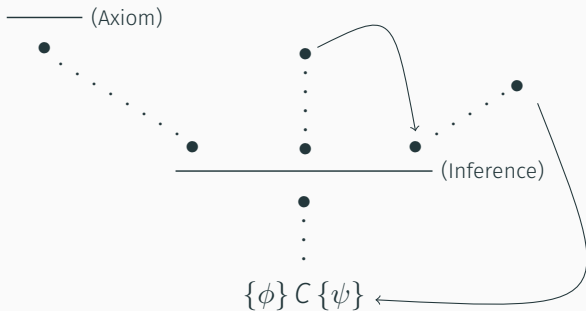
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- We use the CYCLIST framework for automation/certification

Advantages of Using Cyclic Proof

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- Termination measures extracted *automatically*

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- *Predicates* $P(x_1, \dots, x_n)$ describe specific structures
e.g. **lseg**(x, y), **list**(z)
- *Symbolic heap* syntax makes reasoning easier

$$x = y \wedge z \neq \text{nil} \wedge \mathbf{lseg}(x, y) * \mathbf{list}(z) * v \mapsto w$$

Ingredients of our Approach: Symbolic Execution

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Ingredients of our Approach: Inductive Predicates

- We support user-defined inductive predicates, e.g.

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- Currently, we need to provide procedure summaries

A Cyclic Termination Proof for shuffle

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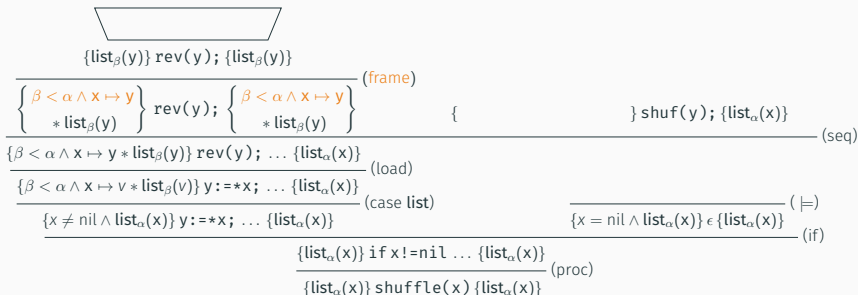
$$\frac{
 \frac{
 \frac{
 \frac{
 \frac{
 \frac{
 \beta < \alpha \wedge x \mapsto y \quad * list_{\beta}(y)
 }{
 \{list_{\beta}(y)\} \text{rev}(y); \{list_{\beta}(y)\}
 }
 }{
 \{list_{\beta}(y)\} \text{rev}(y); \dots \{list_{\alpha}(x)\}
 }
 \text{(load)}
 }{
 \frac{
 \frac{
 \beta < \alpha \wedge x \mapsto v * list_{\beta}(v) \quad y := *x; \dots \{list_{\alpha}(x)\}
 }{
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 }
 \text{(case list)}
 }{
 \frac{
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 \{list_{\alpha}(x)\} \text{if } x \neq \text{nil} \dots \{list_{\alpha}(x)\}
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 \text{(}\models\text{)}
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 }
 \text{(seq)}
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 }$$

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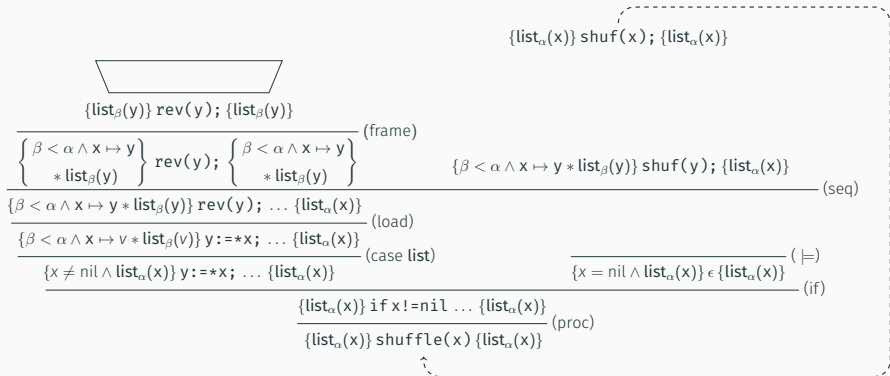
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$$\frac{
 \frac{
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 \{list_\beta(y)\} rev(y); \{list_\beta(y)\}
 }{} (frame)
 }{
 \left\{ \beta < \alpha \wedge x \mapsto y \right\}
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 }{
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$$\begin{array}{c}
 \text{trapezoid} \\
 \hline
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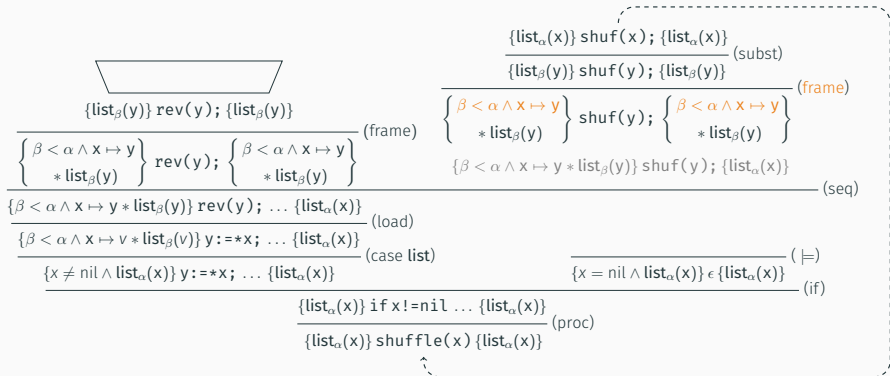
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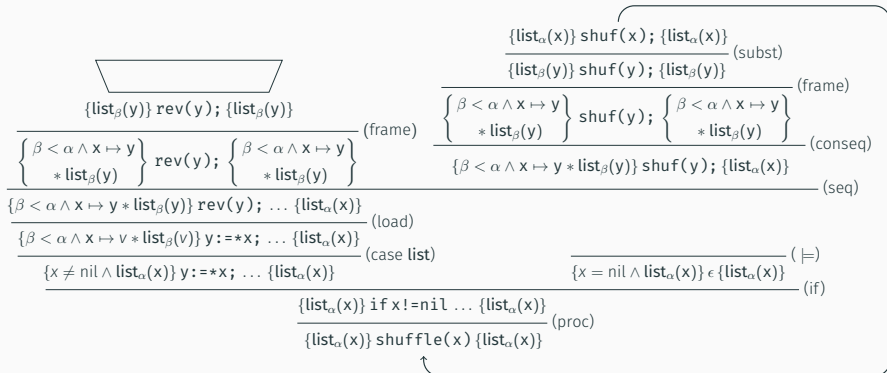
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 \frac{\{list_{\beta}(y)\} rev(y); \{list_{\beta}(y)\}}{\{ \beta < \alpha \wedge x \mapsto y \} rev(y); \{ \beta < \alpha \wedge x \mapsto y \} * list_{\beta}(y)}} \text{(frame)} \\
 \frac{\{ \beta < \alpha \wedge x \mapsto y * list_{\beta}(y) \} rev(y); \dots \{list_{\alpha}(x)\}}{\{ \beta < \alpha \wedge x \mapsto v * list_{\beta}(v) \} y := *x; \dots \{list_{\alpha}(x)\}} \text{(load)} \\
 \frac{\{ \beta < \alpha \wedge x \mapsto v * list_{\beta}(v) \} y := *x; \dots \{list_{\alpha}(x)\}}{\{x \neq nil \wedge list_{\alpha}(x)\} y := *x; \dots \{list_{\alpha}(x)\}} \text{(case list)} \\
 \frac{\{x \neq nil \wedge list_{\alpha}(x)\} y := *x; \dots \{list_{\alpha}(x)\}}{\{list_{\alpha}(x)\} if x!=nil \dots \{list_{\alpha}(x)\}} \text{(proc)} \\
 \frac{\{list_{\alpha}(x)\} shuf(x); \{list_{\alpha}(x)\}}{\{list_{\beta}(y)\} shuf(y); \{list_{\beta}(y)\}} \text{(subst)} \\
 \frac{\{list_{\beta}(y)\} shuf(y); \{list_{\beta}(y)\}}{\{ \beta < \alpha \wedge x \mapsto y \} shuf(y); \{ \beta < \alpha \wedge x \mapsto y \} * list_{\beta}(y)} \text{(frame)} \\
 \frac{\{ \beta < \alpha \wedge x \mapsto y \} shuf(y); \{ \beta < \alpha \wedge x \mapsto y \} * list_{\beta}(y)}{\{ \beta < \alpha \wedge x \mapsto y * list_{\beta}(y) \} shuf(y); \{list_{\alpha}(x)\}} \text{(conseq)} \\
 \frac{\{ \beta < \alpha \wedge x \mapsto y * list_{\beta}(y) \} shuf(y); \{list_{\alpha}(x)\}}{\{list_{\alpha}(x)\} shuffle(x) \{list_{\alpha}(x)\}} \text{(seq)} \\
 \frac{\{list_{\alpha}(x)\} shuffle(x) \{list_{\alpha}(x)\}}{\{list_{\alpha}(x)\} shuffle(x) \{list_{\alpha}(x)\}} \text{(if)}
 \end{array}$$

A Cyclic Termination Proof for shuffle

```

proc shuffle(x) {listα(x)} {
  if x!=nil {y:=*x; reverse(y); shuffle(y); } } {listα(x)}
  
```



A Cyclic Termination Proof for shuffle

```

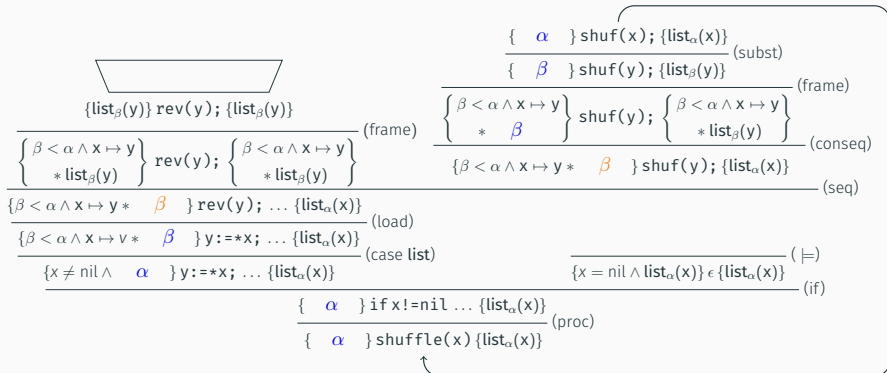
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```

$$\begin{array}{c}
 \boxed{\phantom{\{ \text{list}_\beta(y) \} \text{ rev}(y); \{ \text{list}_\beta(y) \}}} \\
 \frac{\{ \text{list}_\beta(y) \} \text{ rev}(y); \{ \text{list}_\beta(y) \}}{\{ \beta < \alpha \wedge x \mapsto y \} \text{ rev}(y); \{ \beta < \alpha \wedge x \mapsto y \} \\ * \text{list}_\beta(y)}} \text{ (frame)} \\
 \frac{\{ \beta < \alpha \wedge x \mapsto y * \beta \} \text{ rev}(y); \dots \{ \text{list}_\alpha(x) \}}{\{ \beta < \alpha \wedge x \mapsto v * \beta \} y := *x; \dots \{ \text{list}_\alpha(x) \}} \text{ (load)} \\
 \frac{\{ \beta < \alpha \wedge x \mapsto v * \beta \} y := *x; \dots \{ \text{list}_\alpha(x) \}}{\{ x \neq \text{nil} \wedge \alpha \} y := *x; \dots \{ \text{list}_\alpha(x) \}} \text{ (case list)} \\
 \frac{\{ \alpha \} \text{ shuf}(x); \{ \text{list}_\alpha(x) \}}{\{ \beta \} \text{ shuf}(y); \{ \text{list}_\beta(y) \}} \text{ (subst)} \\
 \frac{\{ \beta < \alpha \wedge x \mapsto y \} \text{ shuf}(y); \{ \beta < \alpha \wedge x \mapsto y \} \\ * \text{list}_\beta(y)}}{\{ \beta < \alpha \wedge x \mapsto y * \beta \} \text{ shuf}(y); \{ \text{list}_\alpha(x) \}} \text{ (conseq)} \\
 \frac{\{ \beta < \alpha \wedge x \mapsto y * \beta \} \text{ shuf}(y); \{ \text{list}_\alpha(x) \}}{\{ \alpha \} \text{ shuffle}(x) \{ \text{list}_\alpha(x) \}} \text{ (seq)} \\
 \frac{\{ \alpha \} \text{ if } x \neq \text{nil} \dots \{ \text{list}_\alpha(x) \}}{\{ \alpha \} \text{ shuffle}(x) \{ \text{list}_\alpha(x) \}} \text{ (proc)} \\
 \frac{\{ \alpha \} \text{ shuffle}(x) \{ \text{list}_\alpha(x) \}}{\{ \alpha \} \text{ shuffle}(x) \{ \text{list}_\alpha(x) \}} \text{ (if)} \\
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 \hline
 \{list_{\beta}(y)\} rev(y); \{list_{\beta}(y)\} \\
 \hline
 \{ \beta < \alpha \wedge x \mapsto y * list_{\beta}(y) \} rev(y); \{ \beta < \alpha \wedge x \mapsto y * list_{\beta}(y) \} \\
 \hline
 \{ \beta < \alpha \wedge x \mapsto y * \beta \} rev(y); \dots \{list_{\alpha}(x)\} \quad \text{(load)} \\
 \hline
 \{ \beta < \alpha \wedge x \mapsto v * \beta \} y := *x; \dots \{list_{\alpha}(x)\} \quad \text{(case list)} \\
 \hline
 \{x \neq nil \wedge \alpha \} y := *x; \dots \{list_{\alpha}(x)\} \\
 \hline
 \{ \alpha \} if x!=nil \dots \{list_{\alpha}(x)\} \quad \text{(proc)} \\
 \hline
 \{ \alpha \} shuffle(x) \{list_{\alpha}(x)\}
 \end{array}$$

$$\begin{array}{c}
 \{ \alpha \} shuf(x); \{list_{\alpha}(x)\} \\
 \hline
 \{ \beta \} shuf(y); \{list_{\beta}(y)\} \quad \text{(subst)} \\
 \hline
 \{ \beta < \alpha \wedge x \mapsto y \} shuf(y); \{ \beta < \alpha \wedge x \mapsto y * list_{\beta}(y) \} \quad \text{(frame)} \\
 \hline
 \{ \beta < \alpha \wedge x \mapsto y * \beta \} shuf(y); \{list_{\alpha}(x)\} \quad \text{(conseq)} \\
 \hline
 \{ \beta < \alpha \wedge x \mapsto y * \beta \} shuf(y); \{list_{\alpha}(x)\} \quad \text{(seq)} \\
 \hline
 \{x = nil \wedge list_{\alpha}(x)\} \in \{list_{\alpha}(x)\} \quad \text{(if)} \\
 \hline
 \{ \alpha \} \quad \text{(}\models\text{)}
 \end{array}$$

Some Related Tools

- MUTANT (Berdine et al. '06)
- THOR (Magill et al. '10)

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Empirical Evaluation: Comparison with HIP TNT+

Benchmark test	Time (sec) / % Annotated	
	HIP TNT+	CYCLIST
traverse acyclic linked list	0.31 (25%)	0.02 (33%)
traverse cyclic linked list	0.52 (29%)	0.02 (38%)
append acyclic linked lists	0.36 (25%)	0.03 (10%)
TPDB Shuffle	1.79 (22%)	0.21 (29%)
TPDB Alternate	6.33 (13%)	1.47 (12%)
TPDB UnionFind	4.03 (26%)	1.21 (25%)

Empirical Evaluation: Comparison with AProVE

Benchmark Suite	Test	Time (seconds)		
		AProVE	CYCLIST	(% Annot.)
Costa_Julia_09-Recursive	Ackermann	3.82	0.14	(18%)
	BinarySearchTree	1.41	0.95	(13%)
	BTree	1.77	0.03	(22%)
	List	1.43	1.74	(19%)
Julia_10-Recursive	AckR	3.22	0.14	(18%)
	BTreeR	2.68	0.03	(22%)
	Test8	2.95	0.97	(13%)
AProVE_11-Recursive	CyclicAnalysisRec	2.61	5.21	(27%)
	RotateTree	5.86	0.32	(14%)
	SharingAnalysisRec	2.47	4.72	(16%)
	UnionFind	TIMEOUT	1.21	(25%)
BOG_RTA_11	Alternate	5.47	1.47	(12%)
	AppE	2.19	0.09	(23%)
	BinTreeChanger	3.38	3.33	(20%)
	CAppE	2.04	1.78	(25%)
	ConvertRec	3.72	0.06	(38%)
	DupTreeRec	4.18	0.03	(20%)
	GrowTreeR	3.53	0.05	(20%)
	MirrorBinTreeRec	4.96	0.02	(22%)
	MirrorMultiTreeRec	5.16	0.63	(33%)
	SearchTreeR	2.74	0.34	(14%)
	Shuffle	11.72	0.21	(29%)
	TwoWay	1.94	0.02	(25%)

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- Can we **infer** procedure specifications?
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 - Entire pre-/post-conditions (bi-abduction)

Thank You

`github.com/ngorogiannis/cyclist`