

V. Type-theoretical semantics

- ❖ Applications of type theory
 - ❖ Proof assistants
 - ❖ Dependently typed programming
 - ❖ Modelling and formal reasoning
- ❖ In this lecture: an example in linguistic semantics
 - ❖ Type-theoretical semantics with coercive subtyping

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Formal semantics in linguistics

- ❖ Questions (asked about linguistic semantics)
 - ❖ A: Is semantics objective or conceptual?
 - ❖ B: Is semantics mathematical or psychological?
- ❖ Formal semantics
 - ❖ Positive answer to B
 - ❖ What about A?
- ❖ Examples of formal semantics
 - ❖ Montague semantics (Montague 1974)
 - ❖ Objective and mathematical
 - ❖ Type-theoretical semantics (Ranta 1994, Luo 2010)
 - ❖ Conceptual (?) and mathematical
 - ❖ Others (see, eg, references in Portner & Partee 2002)

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Historical remarks

- ❖ Historical developments of Montague semantics
 - ❖ Richard Montague (1930 – 1971)
 - ❖ In early 1970s: Montague, Lewis, Cresswell, Parsons, ...
 - ❖ Later developments: Dowty, Partee, ...
 - ❖ Other formal semantics
 - ❖ Discourse Representation Theory (Kemp 1981, Heim 1982)
 - ❖ Situation semantics (Barwise & Perry 1983)
- Remark on anaphora analysis:*
- ❖ Donkey sentences: a (difficult) form of anaphora
 - ❖ Eg, "Every farmer who owns a donkey beats it."
 - ❖ $\forall x. \text{farmer}(x) \ \& \ [\exists y. \text{donkey}(y) \ \& \ \text{own}(x,y)] \Rightarrow \text{beat}(x,?y)$

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Type-theoretical semantics

- ❖ Ranta 1994 (not firmly considered as a logical semantics)
 - ❖ $\Pi x:\text{Farmer} \ \Pi z : [\Sigma y:\text{Donkey}. \text{own}(x,y)]. \text{beat}(x, \pi_z(z))$
 - ❖ Formal semantics with TTs with canonical objects
 - ❖ Solutions to the problems caused by the limitation of Montague semantics based on Church's simple type theory
 - ❖ Potential application to NL reasoning based on the current proof technology
- (RHUL project on lexical semantics in type theory:
<http://www.cs.rhul.ac.uk/home/zhaohui/lexsem.html>)*

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Montague semantics

- ❖ Semantic language of Montague semantics
 - ❖ Church's simple type theory (1940)
 - ❖ IL – Montague's "Intensional Logic" (this aspect of intensionality is omitted for simplification here.)
- ❖ Syntactic categories of NLS
 - ❖ Sentences (S): "John walks."
 - ❖ Common Nouns (CN): bank, school, book, man
 - ❖ Intransitive Verbs (IV): run, walk, talk, work
 - ❖ Adjectives (Adj): pretty, tired, handsome
 - ❖ ...

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Semantic types in Montague semantics

Type	Informal explanation
Prop	Type of truth values
e	Type of all entities
$e \rightarrow \text{Prop}$	Type of subsets of entities

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Montague's semantics of categories

Category	Semantic Type
S	Prop
CN	$e \rightarrow \text{Prop}$
IV	$e \rightarrow \text{Prop}$
Adj (CN/CN)	$(e \rightarrow \text{Prop}) \rightarrow (e \rightarrow \text{Prop})$

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Montague semantics: examples

- ❖ Common nouns (as functional subsets of entities)
 - ❖ man : CN
 - ❖ [man] : $e \rightarrow \text{Prop}$
- ❖ Verbs (as predicates over entities)
 - ❖ walk : IV
 - ❖ [walk] : $e \rightarrow \text{Prop}$
 - ❖ [John walks] = [walk](j), if j = [John] : e.
- ❖ Adjectives (as functions from subsets to subsets)
 - ❖ handsome : CN/CN
 - ❖ [handsome] : $(e \rightarrow \text{Prop}) \rightarrow (e \rightarrow \text{Prop})$
 - ❖ [handsome man] = [handsome]([man]) : $e \rightarrow \text{Prop}$

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Montague semantics: problems

- ❖ New developments in lexical semantics
 - ❖ Generative lexicon (Pustejovsky 1995)
 - ❖ Copredication (Asher 2010)
- ❖ Limitation of the Montagovian setting
 - ❖ Formalisation of new lexical theories in Montagovian setting plus subtyping (Asher & Pustejovsky, 2005; Asher 2008/2010)
 - ❖ Difficulties of the above approach (Luo 2010)
 - ❖ Reason: incompatibility of the Montagovian setting with subtyping

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Example in Montague semantics

- ❖ Dot-types in Generative Lexicon (Pustejovsky 1995)
 - ❖ Example: $\text{PHY} \bullet \text{INFO}$
 - ❖ $\text{PHY} \bullet \text{INFO} \leq \text{PHY}$ and $\text{PHY} \bullet \text{INFO} \leq \text{INFO}$
- ❖ Examples
 - ❖ Books are both physical and informational.
 - ❖ [book] : $\text{PHY} \bullet \text{INFO} \rightarrow \text{Prop}$
 - ❖ "heavy" ("boring") is about physical (informational) entities.
 - ❖ [heavy] : $(\text{PHY} \rightarrow \text{Prop}) \rightarrow (\text{PHY} \rightarrow \text{Prop})$
 - ❖ [boring] : $(\text{INFO} \rightarrow \text{Prop}) \rightarrow (\text{INFO} \rightarrow \text{Prop})$
- ❖ What about "a heavy book" or "a boring book"?
 - ❖ To apply [heavy] or [boring] to [book], we would need
 - $\text{PHY} \bullet \text{INFO} \rightarrow \text{Prop} \leq \text{PHY} \rightarrow \text{Prop}$
 - $\text{PHY} \bullet \text{INFO} \rightarrow \text{Prop} \leq \text{INFO} \rightarrow \text{Prop}$
 - NOT the case! (It is just the other way around!)

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- ❖ Some new developments in, eg, lexical sem
 - Reference transfers (cf, Jackendoff)
 - "The ham sandwich shouts." (in a special context)
 - Logical polysemy (cf, Pustejovsky 95)
 - "burn a boring book" ("book": both "physical" and "informational")
- ❖ Problem and solution
 - Montague Grammar is not fit for the purpose! (cf, work by Pustejovsky, Asher, ...)
 - Types instead of functional subsets + coercive subtyping

- ❖ Type-theoretical semantics – a promising approach
 - ❖ Formal semantics based on modern TTs
 - ❖ A key difference: multi-sorted (v.s. single-sorted Montagovian setting) (Ranta 1994)
- ❖ May offer solutions, but ...
- ❖ New problem
 - ❖ Not enough oprns on types (as compared with oprns on functional subsets of type $e \rightarrow t$)
 - ❖ Promising solution: coercive subtyping
 - ❖ Offers natural solutions (Luo 2010)

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Type-theoretical semantics

Category	Semantic Type
S	Prop
CNs (book, man, ...)	types (each CN is interpreted as a type: [book], [man], ...)
IV	$A \rightarrow \text{Prop}$ (A is the "meaningful domain" of a verb)
Adj	$A \rightarrow \text{Prop}$ (A is the "meaningful domain" of an adjective)

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◆ CNs as types (not sets!)

[human] : Type
[man] : Type
[book] : Type

◆ Verbs are interpreted as predicates

[walk] : [human] \rightarrow Prop
[John walks] = [walk] (j) : Prop
where j = [John] : [human]

◆ Adjectives are interpreted as predicates

[handsome] : [man] \rightarrow Prop
[handsome man] = Σ ([man] , [handsome])

Note: Many types in a modern type theory (e.g., Σ -types for modified CNs.)

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Examples in Type-Theoretical Semantics

◆ What about, eg,

- "A handsome man is a man" ?
- "Paul walks", with p = [Paul] : [handsome man] ?

◆ Solution: coercive subtyping

- First projection π_1 as coercion: $\Sigma(A,B) \leq_{\pi_1} A$
- [handsome man] = Σ ([man] , [handsome]) \leq_{π_1} [man]
- [Paul walks] = [walk] (p) : Prop
because
[walk] : [man] \rightarrow Prop and
p : [handsome man] \leq_{π_1} [man]

◆ Remark:

- Subtyping is crucial in type-theoretical semantics.

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Example involving dot-types

◆ Recall

- Example: PHY•INFO
- PHY•INFO \leq PHY and PHY•INFO \leq INFO

◆ In type-theoretical semantics,

[book] \leq PHY•INFO
[boring] : INFO \rightarrow Prop \leq PHY•INFO \rightarrow Prop \leq [book] \rightarrow Prop

So, [boring book] : Type

[burn] : Human \rightarrow PHY \rightarrow Prop

j = [John] : Man \leq Human

b : [boring book] \leq [book] \leq PHY•INFO \leq PHY

So, [burn] (j, b) : Prop

So, [John burned a boring book]
= \exists b : [boring book] : [burn] (j, b) : Prop

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Example on Copredication

◆ Another example (copredication [Asher & Pustejovsky 05])

"John picked up and mastered the book."

[pick up] : [human] \rightarrow PHY \rightarrow Prop
 \leq [human] \rightarrow PHY•INFO \rightarrow Prop
 \leq [human] \rightarrow [book] \rightarrow Prop
[master] : [human] \rightarrow INFO \rightarrow Prop
 \leq [human] \rightarrow PHY•INFO \rightarrow Prop
 \leq [human] \rightarrow [book] \rightarrow Prop

◆ Remark:

- CNs as types in type-theoretical semantics – so things work.
- Problematic if sticking to Montague's interpretations of CNs as functional subsets.

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Modelling dot-types in type theory

◆ What is A•B?

- Inadequate accounts (cf, [Asher 08]): Intersection types or product types

◆ Representing A•B as $A \times B$ with π_1/π_2 as coercions (formally as different type constructors):

$$A : \text{Type} \quad B : \text{Type} \quad C(A) \cap C(B) = \emptyset$$

$$A \bullet B : \text{Type}$$

Dot-types have two projections $p_1(a,b)=a$ and $p_2(a,b)=b$, both of which are coercions (see Luo 2010 for formal details).

Remark: The "C-condition" (disjointness of A/B-components) guarantees that the coercions concerned are coherent.

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More subtyping for lexical semantics in TT

- ❖ Sense selection via overloading by coercive subtyping
 - ❖ Sense enumeration of homonymous words
 - ❖ Eg, John runs quickly.
John runs a bank.
 - ❖ $[\text{run}]_1 : [\text{human}] \rightarrow \text{Prop}$
 $[\text{run}]_2 : [\text{human}] \rightarrow [\text{institution}] \rightarrow \text{Prop}$
 - ❖ In general, let word w have different meanings $[w]_i : A_i$ (A_i s are not equal or related by subtyping). Then, the sense enumeration model can be represented as coercions c_i :
$$c_i : 1_w \rightarrow A_i \quad c_i(w) = [w]_i : A_i$$
 - ❖ Then, correct senses are automated selected as expected.

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❖ Coercion contexts

- ❖ Reference transfers (Nunberg 1995)
- ❖ "The ham sandwich shouts"
- ❖ Coercion contexts with entries such as
 $[\text{ham sandwich}] < [\text{human}]$

Remark: we need coherent contexts.

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❖ Local coercions

- ❖ coercion $A <_c B$ in t
- ❖ Example of use: simultaneous use of
the bank of the river
the richest bank in the city
- ❖ More than one coercion from $[\text{bank}]$
 - ❖ Difficult to know which should be used.
 - ❖ They could even be incoherent!
- ❖ With local coercions, fine as expected.

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