



Lecture II. Event Semantics

This lecture

1. Davidsonian event semantics

2. Dependent event types

- ❖ DETs in simple type theory (Montague's setting)
 - ❖ Focus: stepping stone for easier understanding
 - ❖ Adequacy: conservativity over Church's simple type theory
- ❖ DETs in modern type theories (MTT-event semantics)

3. Three applications of DETs

- ❖ Event quantification problem and its DET solution
- ❖ Temporal semantic constructions (*)
- ❖ Selection restriction in MTT-event semantics (*)

See (Luo & Soloviev 2017, Chatzikyriakidis & Luo 2020, Luo 2023), where those marked with (*) are new.

II.1. Davidsonian event semantics

- ❖ Original motivation: adverbial modifications

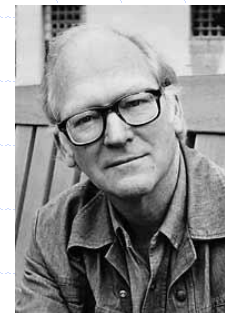
- (1) John buttered the toast.

- (2) John buttered the toast with the knife in the kitchen.

- ❖ Do we have (2) \Rightarrow (1)? How?

- ❖ Cumbersome in MG with meaning postulates

- ❖ Davidson (1967): verbs tacitly introduce existentially quantified events, doing away with meaning postulates.



Two MG approaches without events

- ❖ (1) John buttered the toast.
 - ❖ (1'') butter(j,t)
 - ❖ Here, butter : $\mathbf{e}^2 \rightarrow \mathbf{t}$ and j, t : \mathbf{e}
- ❖ (2) John buttered the toast with the knife in the kitchen.
 - ❖ A1: change type of butter to butter* : $\mathbf{e}^4 \rightarrow \mathbf{t}$, with $k_1, k_2 : \mathbf{e}$
(2'') butter*(j,t,k₁,k₂)
 - ❖ A2: keep butter : $\mathbf{e}^2 \rightarrow \mathbf{t}$, with knife/kitchen : $(\mathbf{e} \rightarrow \mathbf{t}) \rightarrow (\mathbf{e} \rightarrow \mathbf{t})$
(2''') kitchen(knife(butter(j)))(t)
- ❖ Both need *ad hoc* meaning postulates to get (2'')/(2''') \Rightarrow (1'').
 - ❖ E.g., we may assume $\forall x:\mathbf{e}.\text{knife}(p,x)/\text{kitchen}(p,x) \Rightarrow p(x)$, then (2''') \Rightarrow (1'').

Neo-Davidsonian event semantics

- ❖ Neo-Davidsonian (Parsons 1990) with thematic roles (next slide)

(1) John buttered the toast.

(1') $\exists v:\text{Event. butter}(v) \ \& \ \text{agent}(v)=\text{john} \ \& \ \text{patient}(v)=\text{toast}$

(2) John buttered the toast with the knife in the kitchen.

(2') $\exists v:\text{Event. butter}(v) \ \& \ \text{agent}(v)=\text{john} \ \& \ \text{patient}(v)=\text{toast}$
 $\ \& \ \text{with}(v,\text{knife}) \ \& \ \text{at}(v,\text{kitchen})$

Obviously, (2') \Rightarrow (1')

Thematic roles like agent/patient/time

Major thematic relations [\[edit\]](#)

Here is a list of the major thematic relations.^[3]

- **Agent**: deliberately performs the action (e.g., **Bill** ate his soup quietly.).
- **Experiencer**: the entity that receives sensory or emotional input (e.g. **Susan** heard the song. I cried.).
- **Stimulus**: Entity that prompts sensory or emotional feeling - not deliberately (e.g. David Peterson detests **onions!**).
- **Theme**: undergoes the action but does not change its state (e.g., We believe in one **God**. I have **two children**. I put **the book** on the table. He gave **the gun** to the police officer.) (Sometimes used interchangeably with patient.)
- **Patient**: undergoes the action and changes its state (e.g., The falling rocks crushed **the car**.). (Sometimes used interchangeably with theme.)
- **Instrument**: used to carry out the action (e.g., Jamie cut the ribbon **with a pair of scissors**.).
- **Force** or **Natural Cause**: mindlessly performs the action (e.g., **An avalanche** destroyed the ancient temple.).
- **Location**: where the action occurs (e.g., Johnny and Linda played carelessly **in the park**. I'll be **at Julie's house** studying for my test.).
- **Direction** or **Goal**: where the action is directed towards (e.g., The caravan continued on **toward the distant oasis**. He walked **to school**.).
- **Recipient**: a special kind of goal associated with verbs expressing a change in ownership, possession. (E.g., I sent **John** the letter. He gave the book **to her**.)
- **Source** or **Origin**: where the action originated (e.g., The rocket was launched **from Central Command**. She walked **away from him**.).
- **Time**: the time at which the action occurs (e.g., The pitcher struck out nine batters **today**)
- **Beneficiary**: the entity for whose benefit the action occurs (e.g.. I baked **Reggie** a cake. He built a car **for me**. I fight **for the king**.).
- **Manner**: the way in which an action is carried out (e.g., **With great urgency**, Tabitha phoned 911.).
- **Purpose**: the reason for which an action is performed (e.g., Tabitha phoned 911 right away **in order to get some help**.).
- **Cause**: what caused the action to occur in the first place; not *for what*, rather *because of what* (e.g., **Because Clyde was hungry**, he ate the cake.).

Events? Event structure?

- ❖ What is an event?
 - ❖ Mysterious concept ... Philosophically argued for (and against ...)
 - ❖ Are they individuals/entities? Event < **e**? Formally, either is possible – we leave it open.
 - ❖ Do events have structures/properties/classifications?
- ❖ We propose to introduce
 - ❖ Dependent event types (DETs), dependent on thematic roles
- ❖ This
 - ❖ Solves the problems such as “EQP” (see later)
 - ❖ Facilitates semantic constructions of tensed sentences
 - ❖ Solves selection restriction problem in MTT-event semantics

but doesn't attempt to answer the above questions.

II.2. Dependent event types

- ❖ Dependent event types (Luo & Soloviev 2017)
 - ❖ Refining event structure by (dependent) typing

- ❖ How:

Refining event structure:

Event \rightarrow Evt(a)/Evt(a,p)/Evt(a,p,t)

which are event types dependent on thematic roles
a/p/t (agents/patients/times),
respectively.

DETs and their subtyping relationships

- ❖ For a :Agent and p :Patient, consider DETs

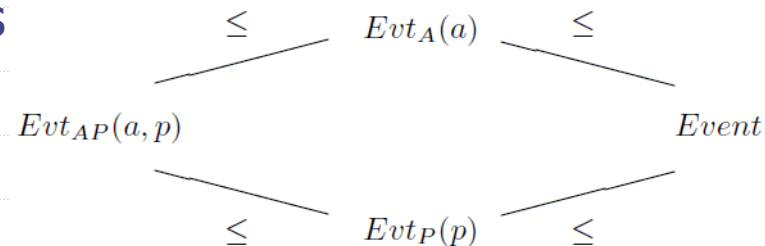
Event, $Evt_A(a)$, $Evt_P(p)$, $Evt_{AP}(a,p)$

- ❖ Subtyping ($A \leq B$ means that any a of type A is also of type B)

$a : A \quad A \leq B$

 $a : B$

- ❖ Subtyping between DETs



- ❖ Any event with agent a and patient p is an event with agent a .
- ❖ Any event with agent a is an event.

Two systems with DETs

❖ Extension of Montague's simple TT with DETs

- ❖ C_e extends Church's simple type theory (1940) with DETs
- ❖ Montague's system is familiar for many – hopefully better understanding of DETs.

We shall focus on this – stepping stone for easier understanding.

❖ Extension of modern type theories with DETs

- ❖ $T[E]$ extends MTT T with DETs; e.g., $T = UTT$ (Luo 1994).
- ❖ This shows how DETs work with MTTs – “MTT-event sem.”

Only informally/briefly in dealing with selection restriction in MTT-event semantics

DETs in Montagovian setting

❖ Eg. John talked loudly.

❖ $\text{talk, loud} : \text{Event} \rightarrow \mathbf{t}$

❖ $\text{agent} : \text{Event} \rightarrow \mathbf{e} \rightarrow \mathbf{t}$

❖ (neo-)Davidsonian event semantics

$\exists e : \text{Event}. \text{talk}(e) \ \& \ \text{loud}(e) \ \& \ \text{agent}(e, j)$

❖ Dependent event types in Montagovian setting:

$\exists e : \text{Evt}_A(j). \text{talk}(e) \ \& \ \text{loud}(e)$

which is well-typed because $\text{Evt}_A(j) \leq \text{Event}$.

C_e : Church's simple \mathbb{T} with DETs (Luo 2023)

- ❖ First, Church's simple type theory C (1940)
 - ❖ Employed in Montague's semantics (c.f., Gallin 1975)
 - ❖ Its rules are presented in the Natural Deduction style as follows.
- ❖ Rules for sorts/judgements and λ -calculus

$$\frac{}{\mathbf{e} \text{ type}} \quad \frac{}{\mathbf{t} \text{ type}} \quad \frac{}{x : A \ [x : A]} \quad \frac{}{P \text{ true} \ [P \text{ true}]}$$
$$\frac{A \text{ type} \ B \text{ type}}{A \rightarrow B \text{ type}} \quad \frac{b : B \ [x : A] \quad x \notin FV(B)}{\lambda x:A. b : A \rightarrow B} \quad \frac{f : A \rightarrow B \quad a : A}{f(a) : B}$$

Note: the side condition in the λ -rule is there only for DETs.

❖ Rules for truth of logical formulas

$$\frac{P : \mathbf{t} \quad Q : \mathbf{t}}{P \supset Q : \mathbf{t}} \quad \frac{Q \text{ true } [P \text{ true}]}{P \supset Q \text{ true}} \quad \frac{P \supset Q \text{ true} \quad P \text{ true}}{Q \text{ true}}$$

$$\frac{A \text{ type} \quad P : \mathbf{t} [x : A]}{\forall(A, x.P) : \mathbf{t}} \quad \frac{P \text{ true } [x : A]}{\forall(A, x.P) \text{ true}} \quad \frac{\forall(A, x.P[x]) \text{ true} \quad a : A}{P[a] \text{ true}}$$

❖ Rule for “conversion” of logical formulas (λ -conversion omitted)

$$\frac{P \text{ true} \quad Q : \mathbf{t}}{Q \text{ true}} \quad (P \simeq Q)$$

Dependent event types in C_e

$$\frac{\Gamma \text{ valid}}{\Gamma \vdash \text{Event type}}$$

$$\frac{\Gamma \vdash a : e}{\Gamma \vdash \text{Evt}_A(a) \text{ type}}$$

$$\frac{\Gamma \vdash p : e}{\Gamma \vdash \text{Evt}_P(p) \text{ type}}$$

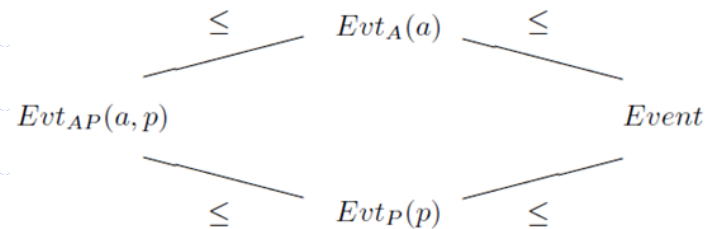
$$\frac{\Gamma \vdash a : e \quad \Gamma \vdash p : e}{\Gamma \vdash \text{Evt}_{AP}(a,p) \text{ type}}$$

$$\frac{A \text{ type}}{A \leq A}$$

$$\frac{A \leq B \quad B \leq C}{A \leq C}$$

$$\frac{A' \leq A \quad B \leq B'}{A \rightarrow B \leq A' \rightarrow B'}$$

$$\frac{A \simeq B \quad a : A \quad A \leq B}{A \leq B \quad a : B}$$



Conservativity (Luo & Soloviev 2020, Luo 2023)

Background notes

- (1) Conservative extension: " J in C and $\vdash J$ in C_e , then $\vdash J$ in C ."
- (2) Logical consistency is preserved by conservative extensions.

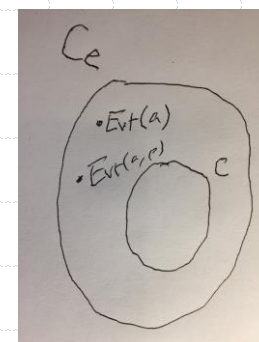
Theorem. C_e is a conservative extension over Church's simple type theory.

Proof. Define $R : C_e \rightarrow C$ that preserves derivations.

- ❖ R maps event types (DETs) $\text{Event/Evt}(\dots)$ to \mathbf{e} .
- ❖ $R(t) = t$ for $t \in C$.

For any C_e -derivation D , $R(D)$ is a C -derivation. Therefore, any derivable C -judgement in C_e can also be derived in C .

Corollary. C_e is logically consistent.



II.3. Applications of DETs

- ❖ In this course, three applications of DETs:
 - ❖ DET solution to event quantification problem (EQP)
 - ❖ Temporal semantic constructions with DETs
 - ❖ Selection restriction in MTT-event semantics

II.3.1. Incompatibility problems in event sem.

- ❖ Introducing an extra/artificial existential event quantifier “ $\exists v$ ” may lead to interference with other quantifiers.
 - ❖ E.g., “event quantification problem” (EQP, Winter & Zwarts 2011)
 - ❖ Incompatibility between event semantics and MG (Champollion 2015)

(1) Nobody talked.

Intended neo-Davidsonian event semantics is (2):

(2) $\neg \exists x:\mathbf{e}. [\text{human}(x) \ \& \ \exists v:\text{Event}. \text{talk}(v) \ \& \ \text{agent}(v)=x]$

But the incorrect semantics (#) is also possible (well-typed!)

(#) $\exists v:\text{Event}. \neg \exists x:\mathbf{e}. \text{human}(x) \ \& \ \text{talk}(v) \ \& \ \text{agent}(v)=x$

It moves the event quantifier “ $\exists v:\text{Event}$ ” in (2) to the beginning.

Some proposed solutions to EQP

- ❖ Many different proposals (only mentioning two below)
 - ❖ Purpose: to force scope of event quantifier to be narrower.
- ❖ Champollion's quantificational event semantics (2015)
 - ❖ Trick: taking a set E of events as argument, but **talk**(e) ...
 - ❖ $\text{talk} : (\text{Event} \rightarrow \mathbf{t}) \rightarrow \mathbf{t}$ with $\text{talk}(E) = \exists e:\text{Event}. e \in E \ \& \ \mathbf{talk}(e)$
 - ❖ Debatable: intuitive meanings, compositionality & complexity
- ❖ Winter-Zwarts (2011) & de Groote (2014)
 - ❖ Use Abstract Categorical Grammar (ACG, de Groote 2001)
 - ❖ ACG structure prevents incorrect interpretation.
 - ❖ Seemingly coincidental (and what if one does not use ACG?)
- ❖ Our proposal: dependent event types (solution to EQP & ...)

DET-solution to EQP

(1) Nobody talked.

Neo-Davidsonian semantics (repeated):

(2) $\neg\exists x:\mathbf{e}. \text{human}(x) \ \& \ \exists v:\text{Event}. \text{talk}(v) \ \& \ \text{agent}(v,x)$

(3) $\exists v:\text{Event}. \neg\exists x:\mathbf{e}. \text{human}(x) \ \& \ \text{talk}(v) \ \& \ \text{agent}(v,x)$

where (2) is intended, while (3) is incorrect, but well-typed.

Dependent event types in Montague's setting:

(4) $\neg\exists x:\mathbf{e}. \text{human}(x) \ \& \ \exists v:\text{Evt}_A(x). \text{talk}(v)$

(#) $\exists v:\text{Evt}_A(x). \neg\exists x:\mathbf{e}. \text{human}(x) \ \& \ \text{talk}(v)$

where (#) is ill-typed since the first "x" is outside scope of " $\exists x:\mathbf{e}$ ".

II.3.2. Tense and time-indexed DETs

- ❖ Event typed dependent on times, for example:

- ❖ $\text{Evt}_{AT}(a,t)$: type of events whose agents are a and which occur at time t .

- ❖ $\text{Evt}_{AT^2}(a,t_1,t_2)$: type of events whose agents are a and which occur during interval (t_1,t_2) .

- ❖ A simple model of time

- ❖ Time (a type)

- ❖ $< : \text{Time} \rightarrow \text{Time} \rightarrow \mathbf{t}$

- ❖ Corresponding relation \leq is a total order.

$$\frac{a : \mathbf{e} \quad t : \text{Time}}{\text{Evt}_{AT}(a, t) \text{ type}} \quad \frac{a : \mathbf{e} \quad t_1 : \text{Time} \quad t_2 : \text{Time}}{\text{Evt}_{AT^2}(a, t_1, t_2) \text{ type}}$$

- ❖ Intervals as predicates: $t \in (t_1, t_2)$ means $t_1 < t < t_2$.

- ❖ Similarly for the other intervals $[t_1, t_2]$, $(t_1, t_2]$ and $[t_1, t_2)$.

DET-semantics of tensed sentences

❖ Let's assume

- ❖ now : Time (standing for the speech time)
- ❖ ref : Time (standing for the reference time)

Example	Event semantics with DETs
John is talking	$\exists e:Evt_{AT}(j, now). talk(e)$
John talked	$\exists t:Time. t < now \wedge \exists e:Evt_{AT}(j, t). talk(e)$
John will talk	$\exists t:Time. now < t \wedge \exists e:Evt_{AT}(j, t). talk(e)$
John had talked	$\exists t:Time. t < ref < now \wedge \exists e:Evt_{AT}(j, t). talk(e)$
John will have talked	$\exists t:Time. now < t < ref \wedge \exists e:Evt_{AT}(j, t). talk(e)$

Table 1: Simple examples in event semantics with DETs

Remarks

❖ Temporal logic?

- ❖ Numerous work based on traditional logics such as propositional logic or FOL (Prior (1967), van Benthem 1991, ...)
 - ❖ A workshop at this ESSLLI (focusing on non-linguistic issues)
- ❖ Unclear how to study modal/temporal logics for MTTs (on-going, mainly model-theoretically; unclear at all proof-theoretically)

❖ How to relate events with time/tense?

- ❖ Event → time (in set theory; Kamp 1979)
 - ❖ Question: how can one benefit from such connections?
- ❖ In DETs, we only assume that events are dependent on their occurrence times, but that's all.
 - ❖ Is this appropriate? Otherwise, what ...?

II.3.3. MTT-event sem. and selection restriction

- ❖ Events can similarly be introduced into MTT-semantics.
 - ❖ Original motivations (eg, better adverbial modification) still applies.
 - ❖ It also leads to problems such as EQP.
 - ❖ DETs can be introduced in MTT-semantics, solving EQP etc.

Exactly similar as in the Montagovian setting – omitted here.

❖ MTT-event semantics: a brief description

- ❖ Let T be any modern type theory such as UTT (Luo 1994) and E the basic coercions characterizing DET-subtyping.
- ❖ Then, $T_e[E]$ extends T with DET-subtyping (next page; Luo 2023).

$T_e[E]$ (presentation in LF, here only for completeness)

❖ Constant types/families:

- $Agent, Patient: Type.$
- $Event: Type,$
 $Evt_A: (Agent)Type,$
 $Evt_P: (Patient)Type,$ and
 $Evt_{AP}: (Agent)(Patient)Type.$

❖ Coercive subtyping in E for DETs:

$$Evt_{AP}(a,p) \leq_{c_1[a,p]} Evt_A(a), \quad Evt_{AP}(a,p) \leq_{c_2[a,p]} Evt_P(p),$$
$$Evt_A(a) \leq_{c_3[a]} Event, \quad Evt_P(p) \leq_{c_4[p]} Event,$$

where $c_3[a] \circ c_1[a,p] = c_4[p] \circ c_2[a,p].$

❖ $T_e[E]$ has nice properties such as normalisation and consistency if T does (Luo, Soloviev & Xue 2012, Luo 2023).

Selection restriction in MTT-event semantics

- ❖ (#) Tables talk.
 - ❖ Montague: $\forall x:\mathbf{e}.\text{talk}(x)$ – well-typed but false ($\text{talk} : \mathbf{e} \rightarrow \mathbf{t}$)
 - ❖ MTT-sem: $\forall x:\text{Table}.\text{talk}(x)$ – ill-typed ($\text{talk} : \text{Human} \rightarrow \text{Prop}$)
- ❖ What happens when we have events? ($\text{talk} : \text{Event} \rightarrow \mathbf{t}/\text{Prop}$)
 - ❖ Montague: $\forall x:\mathbf{e} \exists v:\text{Event}.\text{talk}(v) \ \& \ \text{agent}(v)=x$ (well-typed)
 - ❖ MTT-sem: $\forall x:\text{Table} \exists v:\text{Evt}_A(x).\text{talk}(v)$
where we have $\text{Table} \leq \text{Agent}$. (Also well-typed!)

So? How to recover?

- ❖ There are several approaches (Luo 2018).
- ❖ We'll introduce "DETs with domains", the most flexible one.

DETs with domains

❖ Refined DETs with “domains” (Consider subtypes of Agent, wlg.)

❖ Let $D \leq_k \text{Agent}$.

❖ $\text{Evt}_A[D] : D \rightarrow \text{Type}$

❖ $\text{Evt}_A[D](d) = \text{Evt}_A(\kappa(d))$

$$\frac{\langle \rangle \vdash D \leq_\kappa \text{Agent} \quad \Gamma \vdash d : D}{\Gamma \vdash \text{Evt}_A[D](d) = \text{Evt}_A(\kappa(d))}$$

❖ Note: this is only a definitional extension.

❖ Examples

❖ Men talk.

❖ $\forall x:\text{Man} \exists v:\text{Evt}_A[\text{Human}](x). \text{talk}(v)$ (OK because $\text{Man} \leq \text{Human}$)

❖ Tables talk.

❖ $(\#) \forall x:\text{Table} \exists v:\text{Evt}_A[\text{Human}](x). \text{talk}(v)$ (ill-typed - x is not a human.)

❖ John picked up and mastered the book.

❖ $\exists v:\text{Evt}_{\text{APL}}[\text{Human}, \text{P}\bullet\text{I}](j, b). \text{pick-up}(v) \ \& \ \text{master}(v)$, where $b : \text{Book} \leq \text{P}\bullet\text{I}$

Related (and some future) work on DETs

- ❖ Original idea
 - ❖ Came from my treatment of an example in (Asher & Luo 2012)
 - ❖ $\text{Evt}(h)$ to represent collection of events conducted by h : Human.
 - ❖ Further prompted by de Groote's talk at LENLS14 (on EQP etc.)
- ❖ Other applications of DETs
 - ❖ For example, problem with negation in event semantics
- ❖ DETs dependent on other parameters
 - ❖ Dependency on other kinds of parameters than thematic roles?