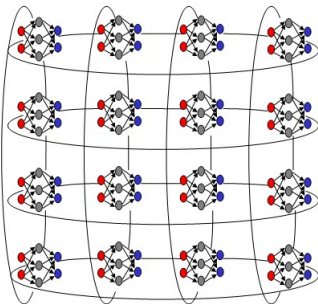


# Parameterised Multiparty Session Types

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**Pierre-Malo Deniélou**

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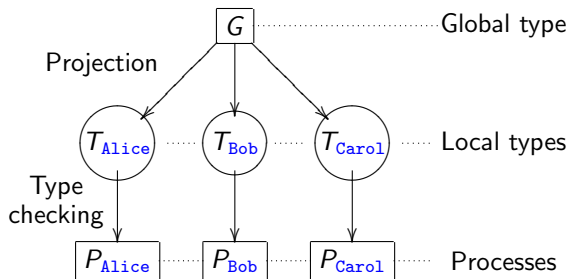


# Multiparty Sessions for protocol specification

- Today's distributed applications involve more and more agents that interact through complex communication patterns.
- Multiparty sessions types can describe these interactions and statically ensure type and communication safety and fidelity to a stipulated protocol.

# Multiparty Sessions for protocol specification

- Today's distributed applications involve more and more agents that interact through complex communication patterns.
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$$G = \text{Alice} \rightarrow \text{Bob} : \langle \text{nat} \rangle . \\ \text{Bob} \rightarrow \text{Carol} : \langle \text{nat} \rangle . \text{end}$$
$$T_{\text{Bob}} = ? \langle \text{Alice}, \text{nat} \rangle . \\ ! \langle \text{Carol}, \text{nat} \rangle . \text{end}$$
$$y ? \langle \text{Alice}, x \rangle ; \\ y ! \langle \text{Carol}, x + 1 \rangle ;$$

Many protocols are described as *parametric*

- the number of participants,
- the number of messages, or even
- part of the interaction structure

are not fixed at design time.

We need flexibility and modularity.

We want to be able to combine, associate, iterate protocol elements.

# Families of global specifications

$$G = \text{Alice} \rightarrow \text{Bob} : \langle \text{nat} \rangle . \text{Bob} \rightarrow \text{Carol} : \langle \text{nat} \rangle . \text{end}$$


- Composition

$$G' = G; G = \text{Alice} \rightarrow \text{Bob} : \langle \text{nat} \rangle . \text{Bob} \rightarrow \text{Carol} : \langle \text{nat} \rangle . \\ \text{Alice} \rightarrow \text{Bob} : \langle \text{nat} \rangle . \text{Bob} \rightarrow \text{Carol} : \langle \text{nat} \rangle . \text{end}$$

- $k$  iterations of  $G$

$$G; G; G; \dots; G = \text{foreach}(i < k)\{G\}$$

- Dependent product: family of global types

$$\prod n. \text{foreach}(i < n)\{G\}$$

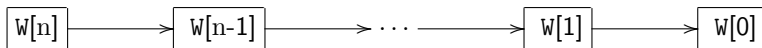
A protocol involving  $n$  parties?

We can parameterise *participant identities* ...

# Parameterised participants

We want *indexed* participants (e.g.  $W[i]$  denotes the  $i$ -th worker).

- Ex: Sequence



$W[n] \rightarrow W[n - 1] : \langle \text{nat} \rangle.$

...

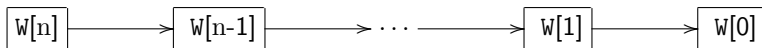
$W[2] \rightarrow W[1] : \langle \text{nat} \rangle.$

$W[1] \rightarrow W[0] : \langle \text{nat} \rangle.\text{end}$

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- Ex: Sequence


$$W[n] \rightarrow W[n - 1] : \langle \text{nat} \rangle.$$
$$\dots$$
$$W[2] \rightarrow W[1] : \langle \text{nat} \rangle.$$
$$W[1] \rightarrow W[0] : \langle \text{nat} \rangle.\text{end}$$

can be written:

$$\text{foreach}(i < n)\{W[i + 1] \rightarrow W[i] : \langle \text{nat} \rangle\}$$

- 1 A new expressive framework to globally specify and program a wide range of parametric communication protocols.
- 2 Decidable and flexible projection methods for extended typability.
- 3 A dependent typing system that allows decidable type-checking and guarantees type-safety and deadlock-freedom for well-typed processes.
- 4 Examples of parallel algorithms (e.g. FFT) and web services (e.g. WS-CDL use case).



# Parameterised Global types

Our types combine

- Multiparty Session Types [POPL'08]

$$G ::= p \rightarrow p' : \langle U \rangle . G \quad | \quad p \rightarrow p' : \{ l_k : G_k \}_{k \in K} \quad | \quad \dots$$

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- Dependent Types with Primitive Recursion [Nelson, MFPS'91]:  
The recursor  $\mathbf{R}$  comes from Gödel's System  $\mathcal{T}$ .

$$\begin{aligned} \mathbf{R} G \lambda i. \lambda \mathbf{x}. G' \quad 0 &\longrightarrow G \\ \mathbf{R} G \lambda i. \lambda \mathbf{x}. G' \quad (n+1) &\longrightarrow G' \{n/i\} \{ \mathbf{R} G \lambda i. \lambda \mathbf{x}. G' \quad n / \mathbf{x} \} \end{aligned}$$

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## Product, composition, loop and test operators

$$\begin{aligned} \text{foreach}(i < j) \{ G \} &= \mathbf{R} \text{end} \lambda i. \lambda \mathbf{x}. G \{ \mathbf{x} / \text{end} \} j \\ G_1 ; G_2 &= \mathbf{R} G_2 \lambda i. \lambda \mathbf{x}. G_1 \{ \mathbf{x} / \text{end} \} 1 \\ \Pi i. G &= \mathbf{R} \text{end} \lambda i. \lambda \mathbf{x}. G \{ i + 1 / i \} \\ \text{if } j \text{ then } G_1 \text{ else } G_2 &= \mathbf{R} G_2 \lambda i. \lambda \mathbf{x}. G_1 j \end{aligned}$$

# Processes, by semantics

## Primitive Recursion

$$\mathbf{R} P \lambda i. \lambda X. Q \ 0 \longrightarrow P$$

$$\mathbf{R} P \lambda i. \lambda X. Q \ n + 1 \longrightarrow P\{n/i\}\{\mathbf{R} P \lambda i. \lambda X. Q \ n/X\}$$

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## Initialisation

$$\bar{a}[p_0, \dots, p_n](y).P \longrightarrow (\nu s)(s : \epsilon \mid \bar{a}[p_0] : s \mid P \mid \dots \mid \bar{a}[p_n] : s)$$

$$\bar{a}[p_k] : s \mid a[p_k](y_k).P_k \longrightarrow P_k\{s[p_k]/y_k\}$$

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## Communication

$$s[p]!\langle q, v \rangle; P \mid s : h \longrightarrow P \mid s : h \cdot (p, q, v)$$

$$s[p]?(q, x); P \mid s : (q, p, v) \cdot h \longrightarrow P\{v/x\} \mid s : h$$

# Processes, by semantics

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$$\mathbf{R} P \lambda i. \lambda X. Q \ 0 \longrightarrow P$$

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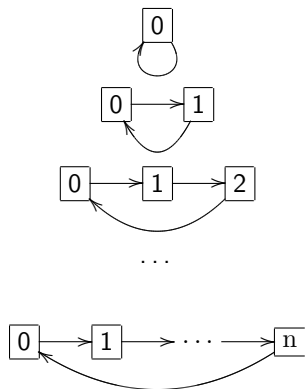
## Branching and Selection

$$s[p] \oplus \langle q, l \rangle; P \mid s : h \longrightarrow P \mid s : h \cdot (p, q, l)$$

$$s[p] \& \langle q, \{l_k : P_k\}_{k \in K} \rangle \mid s : (q, p, l_{k_0}) \cdot h \longrightarrow P_{i_0} \mid s : h \quad (i_0 \in I)$$

# Ring family example

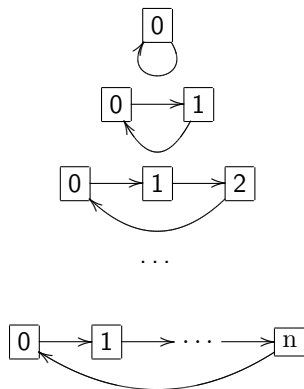
## Ring pattern





# Ring family example

## Ring pattern



## Parameterised Session Type

$$\prod n : I.$$
$$(\mathbf{R} \, w[n] \rightarrow w[0] : \langle U \rangle . \text{end}$$
$$\quad \lambda i . \lambda x . w[n - i - 1] \rightarrow w[n - i] : \langle U \rangle . x$$
$$n)$$

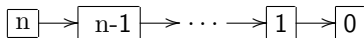
## With syntactic sugar

$$\prod n : I.$$
$$\text{foreach}(i < n) \{ w[n - i - 1] \rightarrow w[n - i] : \langle U \rangle \};$$
$$w[n] \rightarrow w[0] : \langle U \rangle . \text{end}$$

# Using asynchrony

- Remember the sequence:

`foreach( $i < n$ ) {  $W[i + 1] \rightarrow W[i] : \langle \text{nat} \rangle$  }`



$W[n] \rightarrow W[n - 1] : \langle U \rangle.$

...

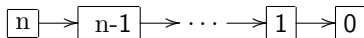
$W[2] \rightarrow W[1] : \langle U \rangle.$

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# Using asynchrony

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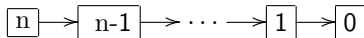
$W[n] \rightarrow W[n - 1] : \langle U \rangle.$   
...

$W[2] \rightarrow W[1] : \langle U \rangle.$

$W[1] \rightarrow W[0] : \langle U \rangle.\text{end}$

- We change the order: parallel steps within a ring.

`foreach( $i < n$ ) {  $W[n - i] \rightarrow W[n - i - 1] : \langle \text{nat} \rangle$  }`



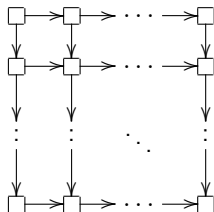
$W[1] \rightarrow W[0] : \langle U \rangle.$

$W[2] \rightarrow W[1] : \langle U \rangle.$

...

$W[n] \rightarrow W[n - 1] : \langle U \rangle.\text{end}$

# Mesh example



$\prod n. \prod m.$

```
foreach( $i < n$ ) {  
  foreach( $j < m$ ) {  
     $w[i + 1][j + 1] \rightarrow w[i][j + 1] : \langle \text{nat} \rangle.$   
     $w[i + 1][j + 1] \rightarrow w[i + 1][j] : \langle \text{nat} \rangle;$   
     $w[i + 1][0] \rightarrow w[i][0] : \langle \text{nat} \rangle;$   
  }  
  foreach( $k < m$ ) {  $w[0][k + 1] \rightarrow w[0][k] : \langle \text{nat} \rangle$  }
```

# Fast Fourier Transform

# Fast Fourier Transform

## (a) Butterfly pattern

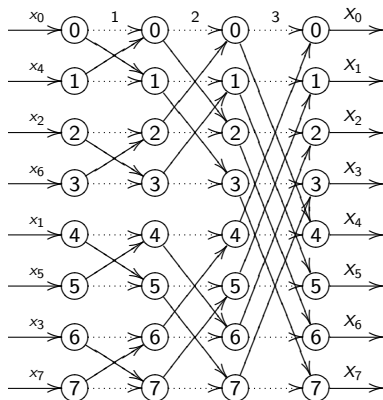
$$\begin{array}{l} x_{k-N/2} \cdots \rightarrow \\ x_k \cdots \rightarrow \end{array} \begin{array}{l} X_{k-N/2} = x_{k-N/2} + x_k * \omega_N^{k-N/2} \\ X_k = x_{k-N/2} + x_k * \omega_N^k \end{array}$$

# Fast Fourier Transform

## (a) Butterfly pattern

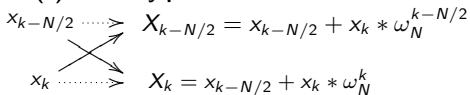
$$\begin{array}{l} x_{k-N/2} \cdots \rightarrow \\ \quad \quad \quad \searrow \\ \quad \quad \quad \nearrow \\ x_k \cdots \rightarrow \end{array} \begin{array}{l} X_{k-N/2} = x_{k-N/2} + x_k * \omega_N^{k-N/2} \\ X_k = x_{k-N/2} + x_k * \omega_N^k \end{array}$$

## (b) FFT diagram

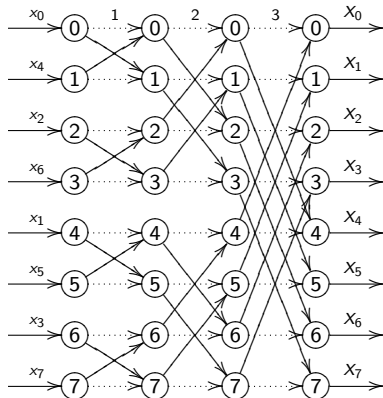


# Fast Fourier Transform

## (a) Butterfly pattern



## (b) FFT diagram



## (c) Global type $G =$

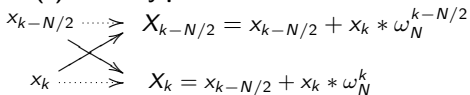
```

Πn.
foreach(i < 2^n){i → i: <nat>};
foreach(l < n){
  foreach(i < 2^l){
    foreach(j < 2^{n-l-1}){
      foreach(k < 2){
        foreach(k' < 2){
          i * 2^{n-l} + k * 2^{n-l-1} + j
          → i * 2^{n-l} + k' * 2^{n-l-1} + j: <nat>}}}}}}
  
```

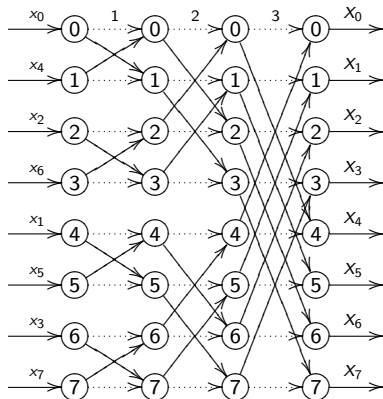


# Fast Fourier Transform

## (a) Butterfly pattern



## (b) FFT diagram



## (c) Global type $G =$

```

 $\Pi n.$ 
foreach( $i < 2^n$ ) {  $i \rightarrow i : \langle \text{nat} \rangle$  };
foreach( $l < n$ ) {
  foreach( $i < 2^l$ ) {
    foreach( $j < 2^{n-l-1}$ ) {
      foreach( $k < 2$ ) {
        foreach( $k' < 2$ ) {
           $i * 2^{n-l} + k * 2^{n-l-1} + j$ 
           $\rightarrow i * 2^{n-l} + k' * 2^{n-l-1} + j : \langle \text{nat} \rangle$  } } } } }

```

## (d) Processes $P(n, p, x_{\bar{p}}, y, r_p) =$

```

 $y!(p, x_{\bar{p}});$ 
foreach( $l < n$ ) {
  if  $\text{bit}_{n-l}(p) = 0$ 
  then  $y?(p, x); y!(p + 2^{n-l-1}, x);$ 
     $y?(p + 2^{n-l-1}, z); y!(p, x + z \omega_N^{g(l,p)});$ 
  else  $y?(p, x); y!(p - 2^{n-l-1}, x);$ 
     $y?(p - 2^{n-l-1}, z); y!(p, z + x \omega_N^{g(l,p)});$  } }
 $y?(p, x); r_p!(0, x);$ 

```

# Generic Projection

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$$p \rightarrow p' : \langle U \rangle . G \upharpoonright q = \begin{array}{l} \text{if } q=p \text{ then } !\langle p', U \rangle ; G \upharpoonright q \\ \text{else if } q=p' \text{ then } ?\langle p, U \rangle ; G \upharpoonright q \\ \text{else } G \upharpoonright q \end{array}$$

# Generic Projection

$$p \rightarrow p' : \langle U \rangle . G \uparrow q = \begin{array}{l} \text{if } q=p \text{ then } !\langle p', U \rangle ; G \uparrow q \\ \text{else if } q=p' \text{ then } ?\langle p, U \rangle ; G \uparrow q \\ \text{else } G \uparrow q \end{array}$$

$$p \rightarrow p' : \{l_k : G_k\}_{k \in K} \uparrow q = \begin{array}{l} \text{if } q=p' \text{ then } \&\langle p, \{l_k : G_k \uparrow q\}_{k \in K} \rangle \\ \text{else } \sqcup_{k \in K} G_k \uparrow q \end{array}$$

$$\mathbf{R} \ G \ \lambda i : I . \lambda x . G' \uparrow q = \mathbf{R} \ G \uparrow q \ \lambda i : I . \lambda x . G' \uparrow q$$

$$(\mu t . G) \uparrow p = \mu t . G \uparrow p$$

$$x \uparrow p = x$$

$$(G \ i) \uparrow p = (G \uparrow p) \ i$$

$$\text{end} \uparrow p = \text{end}$$

- $\sqcup_{k \in K}$  corresponds to the notion of mergeability (union of distinct branches).

How do we relate the generic projection to the processes?

# Typing: $\Gamma \vdash P \triangleright \tau$

$$\frac{\Gamma \vdash \text{Env}}{\Gamma \vdash n \triangleright \text{nat}} \text{[TNAT]} \quad \frac{\Gamma \vdash \kappa}{\Gamma \vdash \text{Alice} \triangleright \kappa} \text{[TID]} \quad \frac{\Gamma \vdash p \triangleright \Pi i : I. \kappa \quad \Gamma \models i : I}{\Gamma \vdash p[i] \triangleright \kappa\{i/i\}} \text{[TP]}$$

$$\frac{\Gamma, i : I^-, X : \tau\{i/j\} \vdash Q \triangleright \tau\{i+1/j\} \quad \Gamma \vdash P \triangleright \tau\{0/j\} \quad \Gamma, j : I \vdash \tau \triangleright \kappa}{\Gamma \vdash \mathbf{R} P \lambda i. \lambda X. Q \triangleright \Pi j : I. \tau} \text{[TPREC]}$$

$$\frac{\Gamma \vdash \text{whnf}(G_1) \equiv_{\text{wf}} \text{whnf}(G_2)}{\Gamma \vdash G_1 \equiv G_2} \text{[WF]} \quad \frac{\Gamma \vdash P \triangleright \tau \quad \Gamma \vdash \tau \equiv \tau'}{\Gamma \vdash P \triangleright \tau'} \text{[TEQ]} \quad \frac{\Gamma \vdash P \triangleright \tau \quad \Gamma \vdash \tau \leq \tau'}{\Gamma \vdash P \triangleright \tau'} \text{[TSUB]}$$

$$\frac{\Gamma, X : \tau \vdash P \triangleright \tau}{\Gamma \vdash \mu X. P \triangleright \tau} \text{[TREC]} \quad \frac{\Gamma, X : \tau \vdash \text{Env}}{\Gamma, X : \tau \vdash X \triangleright \tau} \text{[TVAR]} \quad \frac{\Gamma \vdash P \triangleright \Pi i : I. \tau \quad \Gamma \models i \in I}{\Gamma \vdash P i \triangleright \tau\{i/i\}} \text{[TAPP]}$$

$$\frac{\Gamma \vdash u : \langle G \rangle \quad \Gamma \vdash P \triangleright \Delta, y : G \upharpoonright p_0 \quad \Gamma \vdash p_i \triangleright \text{nat} \quad \Gamma \models \text{pid}(G) = \{p_0..p_n\}}{\Gamma \vdash \bar{u}[p_0, \dots, p_n](y). P \triangleright \Delta} \text{[TINIT]} \quad \frac{\Gamma \vdash u : \langle G \rangle \quad \Gamma \vdash P \triangleright \Delta, y : G \upharpoonright p \quad \Gamma \vdash p \triangleright \text{nat} \quad \Gamma \models p \in \text{pid}(G)}{\Gamma \vdash u[p](y). P \triangleright \Delta} \text{[TACC]}$$

$$\frac{\Gamma \vdash a : \langle G \rangle \quad \Gamma \vdash p \triangleright \text{nat} \quad \Gamma \models p \in \text{pid}(G)}{\Gamma \vdash \bar{a}[p] : s \triangleright s[p] : G \upharpoonright p} \text{[TREQ]} \quad \frac{\Gamma \vdash e \triangleright S \quad \Gamma \vdash P \triangleright \Delta, c : T}{\Gamma \vdash c!\langle p, e \rangle; P \triangleright \Delta, c : !\langle p, S \rangle; T} \text{[TOUT]}$$

# Typing (a selection)

$$\frac{\Gamma, i : I^-, X : \tau\{i/j\} \vdash Q \triangleright \tau\{i+1/j\} \quad \Gamma \vdash P \triangleright \tau\{0/j\} \quad \Gamma, j : I \vdash \tau \triangleright \kappa}{\Gamma \vdash \mathbf{R} P \lambda i. \lambda X. Q \triangleright \Pi j : I. \tau} \text{[TPREC]}$$

$$\frac{\Gamma \vdash \text{whnf}(G_1) \equiv_{\text{wf}} \text{whnf}(G_2)}{\Gamma \vdash G_1 \equiv G_2} \text{[WF]} \quad \frac{\Gamma \vdash P \triangleright \tau \quad \Gamma \vdash \tau \equiv \tau'}{\Gamma \vdash P \triangleright \tau'} \text{[TEQ]}$$

$$\frac{\left\{ \begin{array}{l} \Gamma \vdash G_1 \equiv G_2 \quad \Gamma \vdash G'_1 \equiv G'_2 \quad \text{or} \\ \Gamma \vdash \mathbf{R} G_1 \lambda i : I. \lambda x. G'_1 \ n \equiv \mathbf{R} G_2 \lambda i : I. \lambda x. G'_2 \ n \text{ with } \Gamma \models I = [0..m], 0 \leq n \leq m \end{array} \right.}{\Gamma \vdash \mathbf{R} G_1 \lambda i : I. \lambda x. G'_1 \equiv_{\text{wf}} \mathbf{R} G_2 \lambda i : I. \lambda x. G'_2} \text{[PREC]}$$

## Termination

- Termination and confluence of  $\longrightarrow$  on global and end-point types.
- Termination of type-equality checking
- Termination of type checking

provided that it is possible to decide the formulas  $\Gamma \models P$  appearing in judgements.

- The arithmetic fragment is kept as a parameter.

## Theorem (Subject reduction)

*If  $\Gamma \vdash P \triangleright \tau$  and  $P \longrightarrow^* P'$ , then  $\Gamma \vdash P' \triangleright \tau'$  for some  $\tau'$  such that  $\tau \Rightarrow^* \tau'$ .*

## Theorem (Progress)

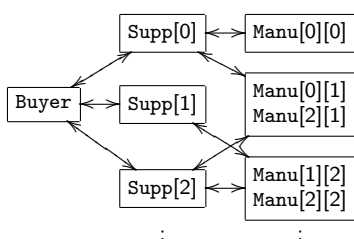
*If  $P$  is well-linked and does not contain the run-time syntax and  $\Gamma \vdash^* P \triangleright \emptyset$ . Then for all  $P \longrightarrow^* Q$ , either  $Q \equiv \mathbf{0}$  or  $Q \longrightarrow R$  for some  $R$ .*

## Type Safety and Deadlock-freedom of FFT

For all  $m$ ,  $\emptyset \vdash P_{\text{fft}} m \triangleright \emptyset$ ; and for all  $Q$  such that  $P_{\text{fft}} m \longrightarrow^* Q$ ,  $Q$  is able to send the final values  $X_p$  on external channels  $r_p$ .



# Web service example



1. A buyer requests a quote from a set of suppliers.  
 $G_1 = \text{foreach}(i < n) \{ \text{Buyer} \rightarrow \text{Supp}[i] : \langle \text{Quote} \rangle \}$

2. All suppliers receive the request ask their respective manufacturers for a bill of material items. The suppliers interact with their manufacturers to build their quotes for the buyer.

$$G_2(i) = \text{foreach}(j : J_i) \{ \text{Supp}[i] \rightarrow \text{Manu}[i][j] : \langle \text{Item} \rangle. \\ \text{Manu}[i][j] \rightarrow \text{Supp}[i] : \langle \text{Quote} \rangle \}$$

The eventual quote is sent back to the buyer.

$$G_2 = \text{foreach}(i : I) \{ G_2(i); \text{Supp}[i] \rightarrow \text{Buyer} : \langle \text{Quote} \rangle \}$$

### 3. EITHER

- 1 The buyer agrees with one or more of the quotes and places the order(s). OR
- 2 The buyer responds to one or more of the quotes by modifying and sending them back to the relevant suppliers.

### 4. EITHER

- 1 The suppliers respond to a modified quote by agreeing to it and sending a confirmation message back to the buyer. OR
- 2 The supplier responds by modifying the quote and sending it back to the buyer and the buyer goes back to STEP 3. OR
- 3 The supplier responds to the buyer rejecting the modified quote. OR
- 4 The quotes from the manufacturers need to be renegotiated by the supplier. Go to STEP 2.

# Web service use case (continued)

- Types:

$$G_3 = \mathbf{R} \ t \ \lambda i. \lambda y. \text{Buyer} \rightarrow \text{Supp}[i] : \{$$

ok :	end	
modify :	Buyer $\rightarrow$ Supp[i] :	$\langle \text{Quote} \rangle$ .
	Supp[i] $\rightarrow$ Buyer :	{ ok : end
		retryStep3 : <b>y</b>
		reject : end}}

$$i$$

- Projection:

$$G_3 \upharpoonright \text{Supp}[n] = \&\langle \text{Buyer}, \{$$

ok :	end
modify :	? $\langle \text{Buyer}, \text{Quote} \rangle$ ; $\oplus \langle \text{Buyer}, \{$
	ok : end
	retryStep3 : <b>y</b>
	reject : end}}}

We improved multiparty session types' expressiveness towards a better modularity. We proved the safety of protocols that were beyond existing session type technology.

## Future challenges

- Parameterised session types in programming languages (Session Java, ...).
  - Link with existing frameworks (MPI)?
- Security
  - Cryptographic protocol synthesis from session specification [Bhargavan, Corin, Deniérou, Fournet, Leifer CSF'07, CSF'09].
  - Specification/verification of multiparty cryptographic protocols.  
Ex: Group key agreement protocol [CCS'98]

$$\Pi n : I. (\text{foreach}(i < n) \{ W[n - i] \rightarrow W[n - i + 1] : \langle \text{nat} \rangle \}; \\ \text{foreach}(i < n) \{ W[n - i] \rightarrow W[n] : \langle \text{nat} \rangle . W[n] \rightarrow W[n - i] : \langle \text{nat} \rangle \})$$

- Dependent types
  - Gödel's system T
  - Primitive Recursion [Nelson, MFPS'91]
  - Dependent ML [Xi, Pfenning, POPL'99]
- Session types
  - Multiparty Session Types [Carbone, Honda, Yoshida, POPL'08, CONCUR'08, ESOP'09]
  - Session Java [Hu, Yoshida, Honda, ECOOP'08, ECOOP'10]
- Other session type system
  - Conversation Types [Caires, Vieira, ESOP'09]
  - Contracts [Castagna, Padovani, CONCUR'09]
- Examples
  - FFT Algorithm [Cooley, Tuckey, Math. of Comp. '65]
  - Web Service Choreography Working Group

Thanks!