

GLL – a highly ambiguous grammar

A brief overview of the GLL approach and the functions used in the following example is given in GLL Algorithm Sketch and Terminology on our GLL parsing webpage www.rhul.ac.uk/computerscience/research/csle/researchareas/gllparsers.aspx . Below is a GLL parser for the grammar

$$S ::= b \mid S S \mid S S S$$

```
read the input into  $I$  and set  $I[m] := \$$ 
create GSS node  $u_o := (L_0, 0)$ 
set  $c_I := 0$ ;  $c_U := u_o$ ;  $c_N := \$$ 
set  $\mathcal{R} := \emptyset$ ;  $\mathcal{P} := \emptyset$ ;
for  $0 \leq j \leq m$  { set  $\mathcal{U}_j := \emptyset$  }
goto  $L_S$ 
```

```
 $L_0$ : if ( $\mathcal{R} \neq \emptyset$ ) { remove  $(L, u, i, w)$  from  $\mathcal{R}$ 
            $c_U := u$ ;  $c_I := i$ ;  $c_N := w$ ; goto  $L$  }
else if (there is an SPPF node  $(S, 0, m)$ ) report success
else report failure
```

```
 $L_S$ : if ( $test(I[c_I], S, b)$ )  $add(L_{S_1}, c_U, c_I, \$)$ 
if ( $test(I[c_I], S, SS)$ )  $add(L_{S_2}, c_U, c_I, \$)$ 
if ( $test(I[c_I], S, SSS)$ )  $add(L_{S_3}, c_U, c_I, \$)$ 
goto  $L_0$ 
```

```
 $L_{S_1}$ :  $c_N := getNodeT(b, c_I)$ ;  $c_I := c_I + 1$ 
        $pop(c_U, c_I, c_N)$ ; goto  $L_0$ 
```

```
 $L_{S_2}$ :  $c_U := create(R_{S_1}, c_U, c_I, c_N)$ ; goto  $L_S$ 
 $R_{S_1}$ : if ( $test(I[c_I], S, S)$ ) {  $c_U := create(R_{S_2}, c_U, c_I, c_N)$ ; goto  $L_S$  }
       else goto  $L_0$ 
 $R_{S_2}$ :  $pop(c_U, c_I, c_N)$ ; goto  $L_0$ 
```

```
 $L_{S_3}$ :  $c_U := create(R_{S_3}, c_U, c_I, c_N)$ ; goto  $L_S$ 
 $R_{S_3}$ : if ( $test(I[c_I], S, SS)$ ) {  $c_U := create(R_{S_4}, c_U, c_I, c_N)$ ; goto  $L_S$  }
       else goto  $L_0$ 
 $R_{S_4}$ : if ( $test(I[c_I], S, S)$ ) {  $c_U := create(R_{S_5}, c_U, c_I, c_N)$ ; goto  $L_S$  }
       else goto  $L_0$ 
 $R_{S_5}$ :  $pop(c_U, c_I, c_N)$ ; goto  $L_0$ 
```

Notation usage

m – length of the input string

$\$$ – end-of-string symbol

I – array of length m containing the input string and $\$$

c_I – current input position, an integer between 0 and m

c_U – the current GSS node

c_N – the current SPPF node

c_R – an SPPF node, the right child of the node about to be constructed

\mathcal{R} – list of pending descriptors

\mathcal{U} – list of all constructed descriptors

\mathcal{U}_i – all elements $(L.u, w)$ such that $(L, u, i, w) \in \mathcal{U}$

\mathcal{P} – list of GSS node pop records

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