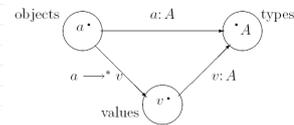


III. Computational meaning and inductive types

- ❖ Semantics
 - ❖ How to give meanings to (logical) sentences?
 - ❖ Model-theoretic semantics v.s. proof-theoretic semantics
 - ❖ (More later)
- ❖ For type theories:
 - ❖ How to understand the judgements in a proof-theoretic semantics?
 - ❖ Eg, how to understand the basic judgement "a : A"?
 - ❖ Ie, when is "a : A" a correct judgement?

Canonical objects: values of computation

- ❖ "a:A" is correct if a computes to a canonical object (value) v such that v:A.



Examples:

- A = Nat, a = 3+4, v = 7.
- A = Nab<Nat, a = (λx:Nat.(x,x+1))(2), v = (2,3).

Inductive types

- ❖ Typical types in type theory
 - ❖ Logical propositions (as explained before)
 - ❖ Inductive types
 - ❖ Universes
- ❖ Examples of inductive types
 - ❖ Finite types (0, 1, 2, ...)
 - ❖ Types of nats, lists, vectors, trees, ...
 - ❖ Types of dependent pairs/tuples (modules)
 - ❖ Types of ordinals, well-orderings, ...

Type of natural numbers

Formation $\frac{}{Nat : Type}$

Introduction $\frac{n : Nat}{0 : Nat \quad n + 1 : Nat}$

Elimination $\frac{c : C(0) \quad f(n) : C(n) \rightarrow C(n+1) [n : Nat]}{Rec(c, f) : \Pi x : Nat. C(x)}$

Computation (behaviour of Rec, omitted)

Elimination rule explained

Elimination $\frac{c : C(0) \quad f(n) : C(n) \rightarrow C(n+1) [n : Nat]}{Rec(c, f) : \Pi x : Nat. C(x)}$

Elimination and induction: $\frac{C(0) \quad C(n) \supseteq C(n+1) [n : Nat]}{\forall x. C(x)}$

"If C holds for all canonical nats, then C holds for every nat."

- ❖ General pattern (for all inductive types):

C holds for all *canonical* objects of ...
 C holds for *every* object of ...

More inductive types: the Boolean type 2

Formation $\frac{}{2 : Type}$

Introduction $\frac{}{true : 2 \quad false : 2}$

Elimination $\frac{c_1 : C(true) \quad c_2 : C(false)}{E_2(c_1, c_2) : \Pi x : 2. C(x)}$

Computation (omitted)

More inductive types: List(A) & Vect(A,n)

- ❖ List(A) – type of lists of objects of type A
 - ❖ $\text{nil}(A) : \text{List}(A)$
 - ❖ $\text{cons}(A,a,l) : \text{List}(A)$
- ❖ Vect(A,n) – type of lists of length n
 - ❖ $\text{nil}_n(A) : \text{Vect}(A,0)$
 - ❖ $\text{cons}_n(A,n,a,l) : \text{Vect}(A,n+1)$
- ❖ Simple example:
 - ❖ Head of a list – what about $\text{hd}(\text{nil})$? (to make it total ...)
 - ❖ Head of a vector:
 - $\text{hd}(n) : \text{Vect}(A,n+1) \rightarrow A$
 - $\text{hd}(n,[a_1, \dots, a_{n+1}]) = a_1$

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Type universes: a reflection principle

- ❖ Collecting (the names of some) types into a type called a *universe*.
- ❖ How to define a type-valued function? For example,
 - $f(0) = \text{Nat}$
 - $f(n+1) = f(n) \times \text{Nat}$
 But the “type” of Nat is *not* a type!
- ❖ Introduce a type universe U such that $\text{Nat} : U$, then
 - $f : \text{Nat} \rightarrow U$
 This is now “legal”.

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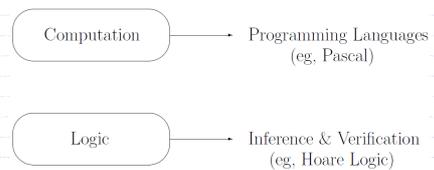
More inductive types: Σ -types

- ❖ Σ -types – types of pairs/tuples
 - ❖ Intuitively,
 - $\Sigma(A,B) = \{ (x,y) \mid x : A \ \& \ y : B(x) \}$
 - ❖ Type of modules
 - $\Sigma [S : U, \text{id} : S \rightarrow S, + : S \rightarrow S \rightarrow S, \dots]$
 - where U is a universe.

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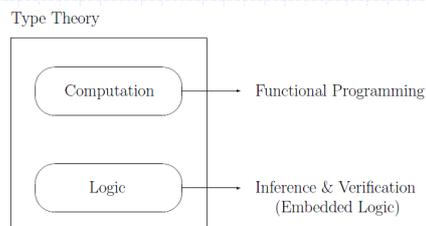
Computation and logic in different languages:



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Computation and logic in type theory:



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Computational meanings

- ❖ Semantics
 - ❖ Model-theoretic semantics
 - ❖ Meanings of logical sentences are given by truth values in models.
 - ❖ Tarski, ...
 - ❖ Proof-theoretic semantics
 - ❖ Meanings of logical sentences are given by canonical proofs and computation.
 - ❖ Gentzen, Prawitz, Dummett, Tait, Girard, Martin-Löf, Schroeder-Heister.

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Data types v.s. logical propositions

- ❖ Natural separation between
 - ❖ Logical propositions
 - ❖ Inductive data types (eg, Nat, List(A), ...)
- ❖ Philosophy behind the development of
 - ❖ ECC/UTT (Luo 1989/1994)
 - ❖ Logic-enriched TTs (Gambino & Aczel 2006, Luo 2006)
- ❖ Combining data types with propositions
 - ❖ Eg, Σ -types:
 - $\Sigma(\text{Nat}, \text{positive})$ -- type of positive nats
 - $\Sigma(\text{Man}, \text{handsome})$ -- type of handsome men

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Revision Questions

- ❖ What kinds of types are there in modern TTs?
- ❖ What is a type universe? What is the difference between a universe and an inductive type?
- ❖ Data types v.s. logical propositions
 - ❖ In what sense may one identify them in a TT? What are the caveats?
 - ❖ How can one separate them in TTs? What are the advantages?

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