



Formal Semantics in Modern Type Theories: Is It Model-Theoretic, Proof-Theoretic or Both?

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❖ Model-theoretic (traditional):

- ❖ NL \rightarrow set-theoretical models
- ❖ E.g., Montague: NL \rightarrow simple type theory \rightarrow set theory

❖ Proof-theoretic:

- ❖ NL \rightarrow inferential roles
- ❖ E.g., logical operators given meaning via inference rules

❖ MTT-semantics:

- ❖ Semantics in style of Montague semantics
- ❖ But, in Modern Type Theories

❖ Claim:

*Formal semantics in Modern Type Theories
is both model-theoretic and proof-theoretic.*

- ❖ NL → MTT (representational, model-theoretic)
 - ❖ MTT as meaning-carrying language with its types representing collections (or “sets”) and signatures representing situations
- ❖ MTT → Meaning theory (inferential roles, proof-theoretic)
 - ❖ MTT-judgements, which are semantic representations, can be understood proof-theoretically by means of their inferential roles (c.f., Martin-Löf’s meaning theory)

This talk

- ❖ What is MTT-semantic?
 - ❖ Introduction and overview
- ❖ Model-theoretic characteristics of MTT-sem
 - ❖ Signatures – extended notion of contexts to represent situations
- ❖ Proof-theoretic characteristics of MTT-sem
 - ❖ Meaning theory of MTTs – inferential role semantics of MTT-judgements

I. Modern Type Theories & MTT-semantics

❖ Church's simple type theory (Montague semantics)

- ❖ Base types ("single-sorted"): e and t
- ❖ Composite types: $e \rightarrow t$, $(e \rightarrow t) \rightarrow t$, ...
- ❖ Formulas in HOL (eg, membership of sets)
 - ❖ Eg, $s : e \rightarrow t$ is a set of entities ($a \in s$ iff $s(a)$)

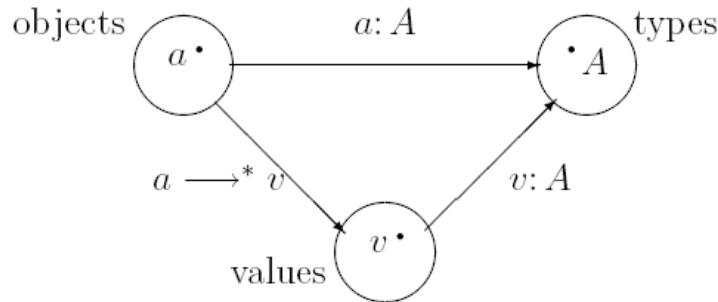
❖ Modern type theories

- ❖ Many types of entities – "many-sorted"
 - ❖ Table, Man, Human, Phy, ... are all types (of certain entities).
- ❖ Different MTTs have different embedded logics; e.g.,
 - ❖ Martin-Löf's type theory (1984): (non-standard) first-order logic
 - ❖ Impredicative UTT (Luo 1994): higher-order logic

Types v.s. Sets

- ❖ Types are “collections of objects”
 - ❖ May be thought of as “manageable sets”
 - ❖ Model-theoretic
- ❖ Modern type theories have meaning theories:
 - ❖ Proof-theoretic
 - ❖ Meanings given by means of inferential roles
- ❖ Some typical differences
 - ❖ Typing is decidable: “ $a:A$ ” is decidable (in intensional TTs), while the set membership “ $a \in S$ ” is not.
 - ❖ Type theories can have an embedded/consistent logic, by propositions-as-types principle, while set theory is only a theory in FOL.

MTTs (1) – Canonicity



Examples:

- $A = \mathbb{N}$, $a = 3+4$, $v = 7$.
- $A = \mathbb{N} \times \mathbb{N}$, $a = (\lambda x : \mathbb{N}. \langle x, x+1 \rangle)(2)$, $v = \langle 2, 3 \rangle$.

❖ Definition

Any closed object of an inductive type is computationally equal to a canonical object of that type.

❖ This is a basis of MTTs.

MTTs (2) – Types

❖ Propositional types (“props-as-types”)

formula	type	example
$A \supset B$	$A \rightarrow B$	If ..., then ...
$\forall x:A.B(x)$	$\prod x:A.B(x)$	Every man is handsome.

❖ Inductive and dependent types

- ❖ $\Sigma(A,B)$ (intuitively, $\{ (a,b) \mid a : A \ \& \ b : B(a) \}$)
 - ❖ [handsome man] = $\Sigma([\text{man}], [\text{handsome}])$
- ❖ $\prod x:A.B(x)$ (intuitively, $\{ f : A \rightarrow \bigcup_{a \in A} B(a) \mid a : A \ \& \ b : B(a) \}$)
- ❖ $A+B$, AxB , $\text{Vect}(A)$, ...

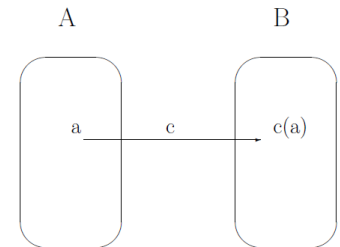
❖ Universes

- ❖ A universe is a type of (some other) types.
- ❖ Eg, CN – a universe of the types that interpret CNs

❖ Other types: Phy , Table , $A \bullet B$, ...

MTTs (3): Coercive Subtyping

- ❖ Basic idea: subtyping as abbreviation
 - ❖ $A \leq B$ if there is a (unique) coercion c from A to B .
Eg. $\text{Man} \leq \text{Human}$; $\Sigma(\text{Man}, \text{handsome}) \leq \text{Man}$; ...
- ❖ Adequacy for MTTs (Luo, Soloviev & Xue 2012)
 - ❖ Coercive subtyping is adequate for MTTs
 - ❖ Note: traditional subsumptive subtyping is not.
- ❖ Subtyping essential for MTT-semantics
 - ❖ $[\text{walk}] : \text{Human} \rightarrow \text{Prop}$, $[\text{Paul}] = p : [\text{handsome man}]$
 - ❖ $[\text{Paul walks}] = [\text{walk}](p) : \text{Prop}$
because $p : [\text{handsome man}] \leq \text{Man} \leq \text{Human}$



MTTs (4): Technology and Applications

- ❖ Proof technology based on type theories
 - ❖ Proof assistants – ALF/Agda, Coq, Lego, NuPRL, Plastic, ...
- ❖ Applications of proof assistants
 - ❖ Math: formalisation of mathematics (eg, 4-colour Theorem in Coq)
 - ❖ CS: program verification and advanced programming
 - ❖ Computational Linguistics
 - ◆ E.g., MTT-sem based NL reasoning in Coq (Chatzikyriakidis & Luo 2014)

MTT-semantics

- ❖ Formal semantics in modern TTs
 - ❖ Formal semantics in the Montagovian style
 - ❖ But, in modern type theories (not in simple TT)
- ❖ Key differences from the Montague semantics:
 - ❖ CNs interpreted as types (not predicates of type $e \rightarrow t$)
 - ❖ Rich type structure provides fruitful mechanisms for various linguistic features (CNs, Adj/Adv modifications, coordination, copredication, linguistic coercions, ...)
- ❖ Some work on MTT-semantics
 - ❖ Ranta (1994): basics of MTT-semantics
 - ❖ A lot of recent developments

MTT-semantics: examples

- ❖ Sentences as propositions: [A man walks] : Prop
- ❖ Common nouns as types: [man], [human], [table] : Type
- ❖ Verbs as predicates: [shout] : [human] → Prop
 - ❖ [A man shouts] = $\exists m:[\text{man}]. [\text{shout}](m)$: Prop
 - ❖ Only well-typed because [man] \leq [human] – subtyping is crucial.
- ❖ Adjectives as predicates: [handsome] : [man] → Prop
 - ❖ Modified CNs as Σ -types: [handsome man] = $\Sigma([\text{man}], [\text{handsome}])$
 - ❖ Coercive subtyping is crucial: [handsome man] \leq [man]
 - ❖ Other classes of adjectives (Chatzikyriakidis & Luo 2013)
- ❖ Adverbs as polymorphic functions:
 - ❖ [quickly] : $\prod[A:\text{CN}]. (A \rightarrow \text{Prop}) \rightarrow (A \rightarrow \text{Prop})$, where CN is universe of CNs
 - ❖ Cf, [Chatzikyriakidis 2014]

MTT-sem: Some Advanced Linguistic Features

- ❖ Anaphora analysis
 - ❖ MTTs provide alternative mechanisms for proper treatments via Σ -types [Sundholm 1989] (cf, DRTs, dynamic logic, ...)
- ❖ Linguistic coercions
 - ❖ Coercive subtyping provides a promising mechanism (Asher & Luo 2012)
- ❖ Copredication
 - ❖ Cf, [Pustejovsky 1995, Asher 2011, Retoré et al 2010]
 - ❖ Dot-types [Luo 2009, Xue & Luo 2012]
- ❖ Generalised quantifiers [Sundholm 1989, Lungu & Luo 2014]
 - ❖ [every] : $\Pi A:CN. (A \rightarrow \text{Prop}) \rightarrow \text{Prop}$
 - ❖ [Every man walks] = [every]([man], [walk])

II. MTT-sem: Model-theoretic Characteristics

- ❖ In MTT-semantics, MTT is a representational language.
- ❖ MTT-semantics is model-theoretic
 - ❖ Types represent collections (c.f., sets in set theory) – see earlier slides on using rich types in MTTs to give semantics.
 - ❖ Signatures represent situations (or incomplete possible worlds).

- ❖ Types and signatures/contexts are embodied in judgements:

$$\Gamma \vdash_{\Sigma} a : A$$

where A is a type, Γ is a context and Σ is a signature.

- ❖ Contexts are of the form $\Gamma \equiv x_1 : A_1, \dots, x_n : A_n$
- ❖ Signatures, similar to contexts, are finite sequences of entries, but
 - ❖ their entries are introducing constants (not variables; i.e., cannot be abstracted – c.f, Edinburgh LF (Harper, Honsell & Plotkin 1993)), and
 - ❖ besides membership entries, allows more advanced ones such as manifest entries and subtyping entries (see later).

Situations represented as signatures

❖ Beatles' rehearsal: simple example

- ❖ Domain: $\Sigma_1 \equiv D : Type,$
 $John : D, Paul : D, George : D, Ringo : D, Brian : D, Bob : D$
- ❖ Assignment: $\Sigma_2 \equiv B : D \rightarrow Prop, b_J : B(John), \dots, b_B : \neg B(Brian), b'_B : \neg B(Bob),$
 $G : D \rightarrow Prop, g_J : G(John), \dots, g_G : \neg G(Ringo), \dots$
- ❖ Signature representing the situation of Beatles' rehearsal:
 $\Sigma \equiv \Sigma_1, \Sigma_2, \dots, \Sigma_n$
- ❖ We have, for example,
 $\Gamma \vdash_{\Sigma} G(John) \text{ true and } \Gamma \vdash_{\Sigma} \neg B(Bob) \text{ true.}$
"John played guitar" and "Bob was not a Beatle".

Manifest entries

- ❖ More sophisticated situations

- ❖ E.g., infinite domains

- ❖ Traditional contexts with only membership entries are not enough

- ❖ In signatures, we can have a manifest entry:

$$x \sim a : A$$

where $a : A$.

- ❖ Informally, it assumes x that behaves the same as a .

Manifest entries: formal treatment

❖ Manifest entries are just abbreviations of special membership entries:

- ❖ $x \sim a : A$ abbreviates $x : 1_A(a)$ where $1_A(a)$ is the unit type with only object $*_A(a)$.
- ❖ with the following coercion:

$$\frac{\Gamma \vdash_{\Sigma} A : Type \quad \Gamma \vdash_{\Sigma} a : A}{\Gamma \vdash_{\Sigma} \mathbf{1}_A(a) \leq_{\xi_{A,a}} A : Type}$$

where $\xi_{A,a}(z) = a$ for every $z : 1_A(a)$.

❖ So, in any hole that requires an object of type A , we can use x which, under the above coercion, will be coerced into a , as intended.

Manifest entries: examples

$\Sigma_1 \equiv D : \text{Type},$

$John : D, Paul : D, George : D, Ringo : D, Brian : D, Bob : D$

$\Sigma_2 \equiv B : D \rightarrow \text{Prop}, b_J : B(\text{John}), \dots, b_B : \neg B(\text{Brian}), b'_B : \neg B(\text{Bob}),$

$G : D \rightarrow \text{Prop}, g_J : G(\text{John}), \dots, g_G : \neg G(\text{Ringo}), \dots$



$D \sim a_D : \text{Type}, B \sim a_B : D \rightarrow \text{Prop}, G \sim a_G : D \rightarrow \text{Prop},$

where

$a_D = \{\text{John}, \text{Paul}, \text{George}, \text{Ringo}, \text{Brian}, \text{Bob}\}$

$a_B : D \rightarrow \text{Prop}$, the predicate ‘was a Beatle’,

$a_G : D \rightarrow \text{Prop}$, the predicate ‘played guitar’,

with a_D being a finite type and a_B and a_G inductively defined.
(Note: Formally, “Type” should be a type universe.)

❖ Infinity:

- ❖ Infinite domain D represented by infinite type Inf
 $D \sim \text{Inf} : \text{Type}$
- ❖ Infinite predicate with domain D :
 $f \sim f\text{-defn} : D \rightarrow \text{Prop}$
with $f\text{-defn}$ being inductively defined.

- ❖ “Animals in a snake exhibition”:
 $\text{Animal}_1 \sim \text{Snake} : \text{CN}$

Subtyping entries in signatures

- ❖ Subtyping entries in a signature:

$$c : A < B$$

where c is a functional operation from A to B .

- ❖ Eg, we may have

$$D \sim \{ \text{John}, \dots \} : \text{Type}, c : D < \text{Human}$$

- ❖ Note that, formally, for signatures,

- ❖ we only need “coercion contexts” but do not need “local coercions” [Luo 2009, Luo & Part 2013];
- ❖ this is meta-theoretically much simpler.

Remarks

- ❖ Using contexts to represent situations: historical notes
 - ❖ Ranta 1994 (even earlier?)
 - ❖ Further references [Bodini 2000, Cooper 2009, Dapoigny/Barlatier 2010]
- ❖ We introduce “signatures” with new forms of entries: manifest/subtyping entries
 - ❖ Manifest/subtyping entries in signatures are simpler than manifest fields (Luo 2009) and local coercions (Luo & Part 2013).
- ❖ Preserving TT’s meta-theoretic properties is important!
 - ❖ Ranta, Bodini, Dapoigny & Barlatier just use the traditional notion of contexts; so OK.
 - ❖ Our signatures with membership/manifest/subtyping entries are OK as well.
 - ❖ Other extensions/changes need be careful: e.g., one may ask: are we preserving logical consistency under propositions-as-types?

III. MTT-sem: Proof-theoretic Characteristics

❖ Proof-theoretic semantics

- ❖ Meaning is use (cf, Wittgenstein, Dummett, Brandom)
 - ❖ Conceptual role semantics; inferential semantics
 - ❖ Inference over reference/representation
- ❖ Two aspects of use
 - ❖ Verification (how to assert a judgement correctly)
 - ❖ Consequential application (how to derive consequences from a correct judgement)



❖ Proof-theoretic semantics in logics

- ❖ Two aspects of use via introduction/elimination rules, respectively.
- ❖ Gentzen (1930s) and studied by Prawitz, Dummett, ... (1970s)
- ❖ Meaning theory for Martin-Löf's type theory (Martin-Löf 1984)

❖ Proof-theoretic semantics for NLS

- ❖ Not much work so far
 - ❖ cf, Francez's work (eg, (Francez & Dyckhoff 2011))
- ❖ Traditional divide of MTS & PTS might have a misleading effect.
- ❖ MTT-semantics opens up new possibility – a meta/representational language (MTT) has a nice proof-theoretic semantics itself.

Meaning Explanations in MTTs

❖ Two aspects of use of judgements

- ❖ How to prove a judgement?
- ❖ What consequences can be proved from a judgement?

❖ Type constructors

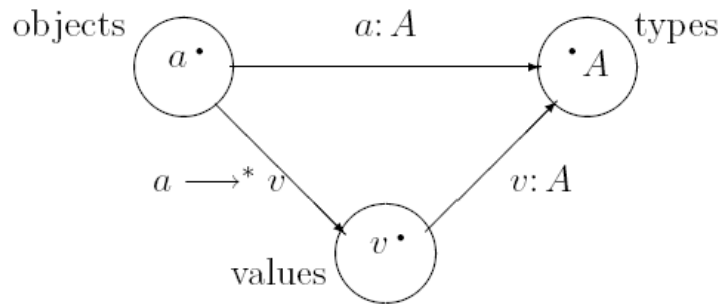
- ❖ They are specified by rules including, introduction rules & elimination rule.
- ❖ Eg, for Σ -types

$$(\Sigma\text{-I}) \quad \frac{\Gamma \vdash_{\Sigma} a : A \quad \Gamma \vdash_{\Sigma} b : B(a) \quad \dots}{\Gamma \vdash_{\Sigma} p(a, b) : \Sigma(A, B)}$$

$$(\Sigma\text{-E}) \quad \frac{\Gamma \vdash_{\Sigma} a : A \quad \Gamma \vdash_{\Sigma} b : B(a) \quad \Gamma \vdash_{\Sigma} C : (\Sigma(A, B))\textit{Type}}{\Gamma \vdash_{\Sigma} \mathcal{E}_{\Sigma}(C, p(a, b)) : C(p(a, b))}$$

Verificationist meaning theory

- ❖ Verification (introduction rule) as central
- ❖ In type theory, meaning explanation via canonicity (cf, Martin-Löf); recall the following picture:



cf, strong normalisation property.

Pragmatist meaning theory

- ❖ Consequential application (elimination rule) as central
- ❖ This is possible for some logical systems
 - ❖ For example, operator &.
- ❖ For dependent types, impossible.
 - ❖ One can only formulate the elimination rules based on the introduction operators!

Another view: both essential

- ❖ Both aspects (verification & consequential application) are essential to determine meanings.
 - ❖ Dummett
 - ❖ Harmony & stability (Dummett 1991), for simple systems.
 - ❖ For MTTs, discussions on this in (Luo 1994).
 - ❖ For a type constructor in MTTs, both introduction and elimination rules together determine its meaning.
- ❖ Argument for this view:
 - ❖ MTTs are much more complicated – a single aspect is insufficient.
 - ❖ Pragmatist view:
 - ❖ impossible for dependent types (see previous page)
 - ❖ Verificationist view:
 - ❖ Example of insufficiency – identity types

❖ Identity type $\text{Id}_A(a,b)$ (eg, in Martin-Löf's TT)

- ❖ Its meaning cannot be completely determined by its introduction rule (Refl), for reflexivity, alone.
- ❖ The derived elimination rule, so-called J-rule, is deficient in proving, eg, uniqueness of identity proofs, which can only be possible when we introduce the so-called K-rule [Streicher 1993].
- ❖ So, the meaning of Id_A is given by either one of the following:
 - ❖ (Refl) + (J)
 - ❖ (Refl) + (J) + (K)ie, elimination rule(s) as well as the introduction rule.

Concluding Remarks

❖ Summary

- ❖ NL → MTT (model-theoretic)
- ❖ MTT → meaning theory (proof-theoretic)

❖ Future work

- ❖ Proof-theoretic meaning theory
 - ❖ E.g. impredicativity (c.f., Dybjer's recent work in on "testing-based meaning theory")
 - ❖ Meaning explanations of hypothetical judgements
- ❖ General model theory for MTTs? But ...
 - ❖ Generalised algebraic theories [Cartmell 1978, Belo 2007]
 - ❖ Logic-enriched Type Theories (LTTs; c.f., Aczel, Palmgren, ...)

References

The cited references in the talk refer to either those in the published paper in LACL 2014 proceedings or those listed below.

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