

# Modern Type Theories and Their Applications

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# This talk – two parts

## I. Modern Type Theories: brief introduction

- ❖ Basics of MTTs
- ❖ Meta-theory and meaning theory
- ❖ Application in proof assistants based on MTTs

## II. Two applications of MTTs:

- ❖ Univalent foundations & homotopy type theory
- ❖ Formal semantics in MTTs (MTT-semantics)

## (\* ) Note: two forms of type systems

- ❖ Type systems (for programming languages)
  - ❖ Type systems (Milner, ...) in ML, Haskell, ...
  - ❖ General recursion, polymorphism, modules, ...
  - ❖ No consistent logic under propositions-as-types principle
- ❖ Type theories (in proof assistants)
  - ❖ Type theories (Martin-Löf, ...) in Agda, Coq, Lego, ...
  - ❖ Dependent/inductive/logical/... types
  - ❖ Consistent logic under propositions-as-types principle

This talk is about the 2<sup>nd</sup>, with occasional comparisons.

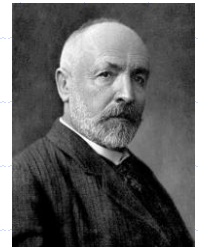


# Part I. Modern Type Theories

# Origin of type theory

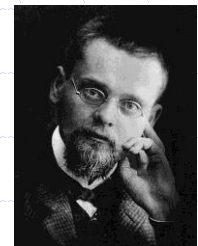
## ❖ Foundations of mathematics and paradoxes

- ❖ Naïve set theory (Cantor, ...)
- ❖ Paradox in naïve set theory (Russell 1903) [next slide]
- ❖ Crisis in foundations of mathematics



## ❖ Set theory by Zermelo

- ❖ Axiomatic set theory (1908; later ZFC etc.)
- ❖ Widely accepted foundations in math community



## ❖ Type theory by Russell

- ❖ Ramified type theory (*Principia Math.* 1910-13, 1925)
- ❖ Vicious circle principle ("impredicativity" like  $\forall X.X$ )
- ❖ Ramified hierarchy – problematic "axiom of reducibility"



# Russell's paradox in naïve set theory

- ❖ Naïve concept of set with unrestricted comprehension:  
 $\{ x \mid P(x) \}$  for any predicate  $P$  in FOL
- ❖ Russell's paradoxical set would exist if we accepted this:  
 $R = \{ x \mid x \notin x \}$
- ❖ Then, by definition, we would have an absurd equivalence:  
 $R \in R \Leftrightarrow R \notin R \quad (*)$
- ❖ BTW,  $R$  exists  $\rightarrow (*) \rightarrow$  logical inconsistency.

# Simple type theory

## ❖ Ramsey (1926)

- ❖ Logical v.s. semantic paradoxes
- ❖ Russell's paradox v.s. (e.g.) Liar's paradox
- ❖ Impredicativity is circular, but not vicious
- ❖ So, Russell's ramified TT can be "simplified" to simple TT.



## ❖ Church's simple type theory (1940)

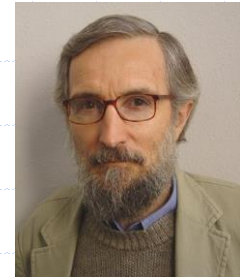
- ❖ Formal system based on  $\lambda$ -calculus
- ❖ Types as in ramified TT (e, t,  $e \rightarrow t$ , ...)
- ❖ Higher-order logic (formulas like  $\forall X.X$ )
- ❖ Wide applications (Montague semantics, proof assistants, ...)



Note: "Simple" could have another meaning: only "simple" types ...

# Modern Type Theories

- ❖ Martin-Löf has introduced/employed
  - ❖ Judgements, contexts, definitional equality
  - ❖ Dependent/inductive types, type universes
  - ❖ Curry-Howard principle of propositions-as-types
- ❖ Examples of MTTs [& implementing proof assistants]:
  - ❖ Predicative TTs:
    - ❖ MLTT – Martin-Löf’s type theory [1975]; Agda
  - ❖ Impredicative TTs:
    - ❖ CC [Coquand & Huet 1988] and pCIC; Coq/Lean
    - ❖ UTT [Luo 1990, 1994]; Lego/Plastic





# UTT – an example MTT

- ❖ UTT – Unifying theory of Dependent Types (MLTT + CC) [Luo 1994, Oxford Univ Press]

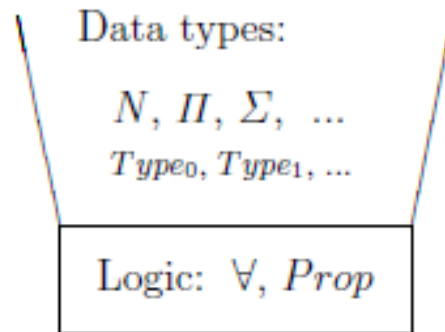


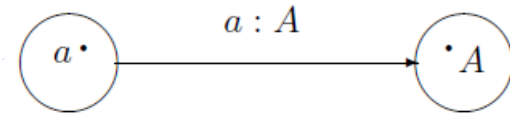
Fig. 1. The type structure in UTT.

- ❖ UTT has nice meta-theoretic properties
  - ❖ Goguen's PhD thesis on "Typed Operational Semantics" (1994)
  - ❖ Strong normalisation, which implies, e.g., consistency etc.

# Judgements – basic notion in type theory

## ❖ Membership judgement

- ❖  $a : A$  –  $a$  is an object of type  $A$ .



## ❖ What is $A$ ? $A$ can be: [see next slide]

- ❖ data type: eg,  $\text{Nat}$ ,  $A \rightarrow B$
- ❖ propositional type: eg,  $\forall x:A.P$
- ❖ type universe: a type of some other types

## ❖ Comparison with set theory: [see slide]

- ❖ Judgement " $a : A$ " is not a logical formula
- ❖ Different from " $s \in S$ ", which is a formula (say in FOL)
- ❖ Logic is only a part of type theory (propositional types).

# $\Pi$ -types and $\forall$ -props: examples of dependent types

## ❖ $\Pi x:A.B(x)$ – dependent function type

- ❖ Type for collection

$$\{ f \in A \rightarrow \bigcup_{a \in A} B(a) \mid \forall a \in A. f(a) \in B(a) \}$$

- ❖  $f : \Pi x:\text{Human}.\text{Parent}(x)$

→  $f(h)$  is father/mother of  $h$  (not others!)

## ❖ Universal quantification

$$\frac{\Gamma \vdash A \text{ type} \quad \Gamma, x:A \vdash P(x) : \text{Prop}}{\Gamma \vdash \forall x:A.P(x) : \text{Prop}}$$

- ❖ Prop, the collection of propositions, is a type itself  
[impredicative universe with “circular” props like  $\forall X:\text{Prop}.X$ ]
- ❖ Propositions-as-types: propositions are (some) types  
[So, logic(s) is only a part of type theory – see next slide.]

$$\frac{\Gamma \vdash A \text{ type} \quad \Gamma, x:A \vdash B \text{ type}}{\Gamma \vdash \Pi x:A.B \text{ type}}$$

$$\frac{\Gamma, x:A \vdash b : B}{\Gamma \vdash \lambda x:A.b : \Pi x:A.B}$$

$$\frac{\Gamma \vdash f : \Pi x:A.B \quad \Gamma \vdash a : A}{\Gamma \vdash f(a) : [a/x]B}$$

$$\frac{\Gamma, x:A \vdash b : B \quad \Gamma \vdash a : A}{\Gamma \vdash (\lambda x:A.b)(a) = [a/x]b : [a/x]B}$$

# Relationship between logic and set/type theory

FOL

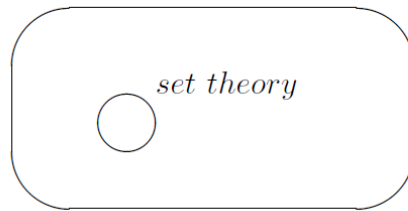


Figure 1: Set theory – a theory in first-order logic

Type Theory

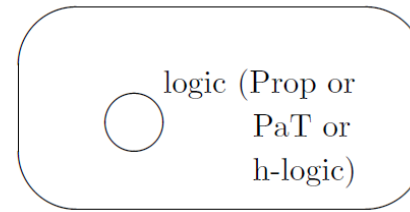


Figure 2: Logic is a part of type theory

# Inductive types: an example

- ❖ Peano axioms: logical theory for natural numbers.  
[ $N$  is a predicate and  $n \in N$  stands for  $N(n)$ ]

$$(P1) \ 0 \in N$$

$$(P2) \ \forall x. x \in N \Rightarrow succ(x) \in N$$

$$(P3) \ \forall x, y. x, y \in N \wedge succ(x) = succ(y) \Rightarrow x = y$$

$$(P4) \ \forall x. x \in N \Rightarrow 0 \neq succ(x)$$

$$(P5) \ \forall P. P(0) \wedge [\forall x. x \in N \wedge P(x) \Rightarrow P(succ(x))] \Rightarrow \forall z. z \in N \Rightarrow P(z)$$

- ❖ Martin-Löf's idea

- ❖ Inductive types as “computational theories”
- ❖ Example – Nat, the type of natural numbers

# Rules for Nat

## ❖ Formation and introduction rules

$$\frac{}{\text{Nat type}} \quad \frac{}{0 : \text{Nat}} \quad \frac{n : \text{Nat}}{\text{succ}(n) : \text{Nat}}$$

## ❖ Elimination rule

$$\frac{\Gamma, z : \text{Nat} \vdash C(z) \text{ type} \quad \Gamma \vdash n : \text{Nat} \quad \Gamma \vdash c : C(0) \quad \Gamma, x : \text{Nat}, y : C(x) \vdash f(x, y) : C(\text{succ}(x))}{\Gamma \vdash \mathcal{E}_{\text{Nat}}(c, f, n) : C(n)}$$

## ❖ Notes:

- ❖ Introduction rules specify canonical objects.
- ❖ Elimination rule is Nat-induction + primitive recursion.
- ❖ All Peano axioms are either rules or provable.

## (\* ) Two notions of typing (c.f. [Luo et al. 2012])

### ❖ Type assignment

- ❖ Types and objects exist independently.
- ❖ Types are assigned to objects.
- ❖ Therefore, it may be natural to have type polymorphism.

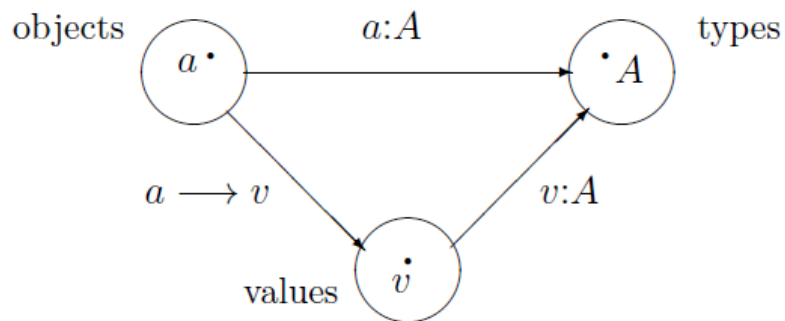
### ❖ Types with canonical objects

- ❖ Types and objects do not exist independently.
- ❖ Types consist of canonical objects and the existence of these objects depends on that of the type (by introduction rules).  
[Canonical nats 0 and succ(n) don't exist if Nat does not.]
- ❖ Therefore, it is not unnatural to have type uniqueness.

This also leads to two different views of subtyping (see later).

# Meaning explanation

## ❖ Understanding based on computation:



Example:  $A = \text{Nat}$ ,  $a = 3+4$ ,  $v = 7$ .

## ❖ How to guarantee that computation $a \rightarrow v$ terminates !?

- ❖ Meta-theoretic study (eg, strong normalisation of UTT)
- ❖ Meaning-theoretic argument (harmony of intro/elim rules)



# Meta-theory

## ❖ Meta-theory of type theories

- ❖ Computation is central.
  - ❖ Strong normalisation: All computations terminate.
  - ❖ This usually implies canonicity and logical consistency.
- ❖ Sophisticated, tedious and rather hard to do
  - ❖ Many many theorems/lemmas/concepts/... [examples in next 2 slides]
- ❖ ECC/UTT's meta-theoretic studies [Luo 1990, Goguen 1994]

## ❖ Caveat:

- ❖ Meta-theory depends on consistency of meta-language (set theory) – believed to be true, but ...
- ❖ Desire/wish: can we argue for “correctness” directly?

# Meta-theoretic theorems: examples

## ❖ Church-Rosser theorem (CR)

- ❖ If  $a = b : A$ , then there exists  $c : A$  s.t.  $a \rightarrow c$  and  $b \rightarrow c$ .

## ❖ Subject Reduction (SR)

- ❖ If  $a : A$  and  $a \rightarrow b$ , then  $b : A$ .

## ❖ Strong Normalisation (SN)

- ❖ Every computation from a well-typed term terminates.

## ❖ Logical consistency (in UTT)

- ❖  $\forall X:\text{Prop}. X$  (false) is not provable (in the empty context).

## ❖ Decidability (of type-checking)

- ❖ It is decidable whether a judgement is correct (derivable).

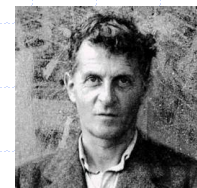
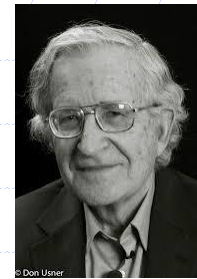
# Example proof: logical consistency

## ❖ Proof (of consistency)

- ❖ Assume that  $M : \forall X:\text{Prop}.X$ .
- ❖ By SN & SR, we may assume that  $M$  is in normal form.
- ❖ So,  $M \equiv \lambda X:\text{Prop}.M'$  s.t.  $X:\text{Prop} \vdash M' : X$  for some  $M' \equiv M_1 \dots M_n X$  (or other forms of “base term”).
- ❖ But we can then show that this would imply either  $\text{Prop} = X$  or  $\text{Prop} = \text{Q}x:A.B$  which, by CR, is impossible.
- ❖ Therefore,  $M$  does not exist ( $\forall X:\text{Prop}.X$  is not provable).

# Theories of meaning

- ❖ Meaning is reference (“referential theory”)
  - ❖ Word meanings are (abstract/concrete) objects.
  - ❖ c.f., platonism: Frege, ...
- ❖ Meaning is concept (“internalist theory”)
  - ❖ Word meanings are ideas in the mind.
  - ❖ c.f., Aristotle, Chomsky, ...
- ❖ Meaning is use (“use theory”)
  - ❖ Word meanings are understood by its uses.
  - ❖ c.f., Wittgenstein, ...



# Proof-theoretic semantics – use theory for logics

## ❖ Proof-theoretic semantics

- ❖ Use theory for logical systems
- ❖ Dummett, Prawitz, ...



## ❖ Ideas

- ❖ Pre-mathematical justification of logical rules (informally from “first principles”, not meta-theoretically)
- ❖ For logic: two aspects of use – verification and consequence
- ❖ Harmony: intro/elim rules should be harmonious.

## ❖ Proof-theoretic semantics for type theories

- ❖ Martin-Löf’s meaning explanations (1984)
- ❖ Type theory potentially has PTS, while set theory does not.
- ❖ Current investigations: hypothetical judgements, impredicativity, ...

# Proof technology based on type theories

## ❖ Proof assistants – interactive proof development

- ❖ MTT-based: Agda, Coq, Lean, Lego, NuPRL, Plastic, ...
- ❖ HOL-based: HOL, Isabelle, ...

## ❖ Applications of proof assistants

- ❖ Formalisation of mathematics
  - ❖ 4-colour theorem (Coq), Kepler conjecture (Isabelle)
  - ❖ Univalent foundations of mathematics
- ❖ Computer Science:
  - ❖ program verification and advanced programming
- ❖ Computational Linguistics
  - ❖ NL reasoning based on MTT-semantics (Coq)





## Part II. Two applications of MTTs

- ❖ Univalent foundations & homotopy type theory
- ❖ Formal semantics in MTTs (MTT-semantics)



## Part II(1)

# Univalent foundations of mathematics



# Univalent Foundations – alternative to set theory

## ❖ Vladimir Voevodsky (1966–2017)

- ❖ Russian mathematician; Fields medalist (2002); Professor at Inst of Advanced Study, Princeton, USA
- ❖ Worked on UF since 2005 (homotopy lambda calculus), developed UF library in Coq from 2010.



❖ V. Voevodsky. An experimental lib of formalized math based on UF. MSCS, 2015.

## ❖ Voevodsky's key motivations and ideas

- ❖ Proof-checking – we need foundations that make it possible.
  - ❖ Errors in his own papers, only discovered/confirmed 15/20 yrs later ...
- ❖ Groupoid conception for higher dimensional math.
  - ❖ Groupoids, rather than categories, are “sets in the next dimension”.
- ❖ H-levels (homotopy levels of n-types) [Voevodsky 2009]
  - ❖ Propositions, sets, groupoids, ...

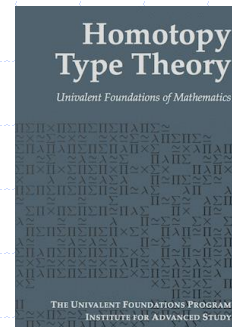
# Homotopy type theory (HoTT 2013)

## ❖ Development of HoTT

- ❖ Formalisation of univalent foundations
- ❖ Special year on univalent foundations of math.
  - ❖ 2012-13 at Inst of Advanced Study, Princeton, USA.

## ❖ HoTT = MLTT + UA + HITs

- ❖ UA – univalence axiom
- ❖ HITs – higher inductive types



# Univalence

- ❖ Univalence axiom ( $\cong$ /Id for equivalence/identity of types):

$$(UA) \quad \text{Id}(A,B) \cong (A \cong B)$$

- ❖ Mathematical structuralism (invariance under equivalence)
  - ❖ UA is “unusual” ( $A \times B \cong B \times A$  – they have same expressible properties.)
- ❖ UA implies extensionality, both functional and propositional.
  - ❖ Note: Mathematics is extensional!
  - ❖ HoTT v.s. Extensional TT [Martin-Löf 1984] (ETT is problematic)
- ❖ UA as an axiom (in HoTT)?
  - ❖ “Axioms” are problematic in type theory!
  - ❖ With axioms, canonicity fails to hold.
    - ❖ Some “natural numbers” don’t compute to canonical ones ...
    - ❖ Correctness/adequacy of the foundational language is in doubt ...!

# Cubical type theory (Coquand et al, TYPES15, LICS18, ...)

- ❖ Cubical type theory
  - ❖ Research started in 2012-13 at Princeton, by Coquand et al, when Voevodsky had the conjecture: canonicity holds.
- ❖ Univalence is a theorem in the cubical type theory.
  - ❖ Canonicity for nats holds – a big step forward!
  - ❖ Normalisation and decidability? (to be proved)
- ❖ Experimental implementation in Agda-Cubical

Q: Is the cubical type theory the correct solution?

# Higher inductive types

- ❖ Basic idea of HITs:
  - ❖ Ordinary induction is only about “points” (eg, 0 & succ(n)).
  - ❖ Higher induction extends it to “equalities/paths”.
- ❖ Quotient types “A/R” – typical example (with ad hoc notation =)

$$|_ | : A \rightarrow A/R$$

$$\forall x, y : A. R(x, y) \rightarrow |x| = |y|$$

- ❖ Quotient types were problematic (“setoid hell”) – so real progress!
  - ❖ Current implementation (eg, Agda-cubical) still a bit cumbersome.
- ❖ Notes: Several research topics, including:
  - ❖ General schemata for HITs (still unknown)
  - ❖ Independent understanding of HITs

## Direct v.s. indirect formalisations (side remark)

- ❖ Type theory is more effective (much more) when built-in entities are used directly.
- ❖ Application examples:
  - ❖ Formalisation of mathematics
    - ❖ HoTT-based proof development (e.g., HITs for quotients) [HoTT 2013]
    - ❖ In contrast with, e.g., setoids and related proofs (cumbersome ...)
  - ❖ Program verification
    - ❖ Built-in functions as FP programs (and their verification)
    - ❖ In contrast with, e.g., “deep embedding + semantics” (cumbersome ...)
  - ❖ Linguistic semantics
    - ❖ CNS-as-types in MTT-semantics (see below)
    - ❖ In contrast with, e.g., CNS-as-predicates in Montague semantics.



## Part II(2). MTT-semantics

# Type-Theoretical Semantics

## ❖ Montague semantics (Montague 1930–1971)

- ❖ MG: formal natural language semantics in set theory
- ❖ Dominating in linguistic semantics since 1970s
- ❖ Set-theoretic, using simple type theory as intermediate



## ❖ MTT-semantics: formal semantics in modern type theories

- ❖ Ranta (1994): formal semantics in Martin-Löf's type theory
- ❖ Recent study on MTT-sem → full-scale alternative to MG
  - ❖ Z. Luo. Formal Sem. in MTTs with Coercive Subtyping. L&P 35(6). 2012.
  - ❖ S. Chatzikiyriakidis and Z. Luo. Formal Semantics in MTTs. Wiley, 2020. (monograph on MTT-semantics)
- ❖ Research context on rich typing in NL (many researchers ...)
  - ❖ S. Chatzikiyriakidis and Z. Luo (eds.) Modern Perspectives in Type Theoretical Semantics. Springer, 2017.





# MTT-semantics: basic categories

Category	Semantic Type
S	Prop (the type of all propositions)
CNs (book, human, ...)	types (each common noun is interpreted as a type)
IV	$A \rightarrow \text{Prop}$ (A is the "meaningful domain" of a verb)
Adj	$A \rightarrow \text{Prop}$ (A is the "meaningful domain" of an adjective)
Adv	$\prod [A:\text{CN}].(A \rightarrow \text{Prop}) \rightarrow (A \rightarrow \text{Prop})$ (polymorphic on CNs)

Simple example:  $[\text{John talks}] = \text{talk}(j) : \text{Prop}$   
where  $j : \text{Human}$  and  $\text{talk} : \text{Human} \rightarrow \text{Prop}$ .

(\*) In MTT-semantics, common nouns (CNs) are types rather than predicates as in Montague semantics.

# Modelling Adjectival Modification: Case Study

Classical classification	Example	Characterisation	MTT-semantics
intersective	handsome man	$\text{Adj}(N) \rightarrow N \ \& \ \text{Adj}$	$\sum x:\text{Man}.\text{handsome}(x)$
subsective	large mouse	$\text{Adj}(N) \rightarrow N$ (Adj depends on N)	large : $\Pi A:\text{CN}. A \rightarrow \text{Prop}$ large(mouse) : $\text{Mouse} \rightarrow \text{Prop}$
privative	fake gun	$\text{Adj}(N) \rightarrow \neg N$	$G = G_R + G_F$ with $G_R \leq_{\text{inl}} G, G_F \leq_{\text{inr}} G$
non-committal	alleged criminal	$\text{Adj}(N) \rightarrow \text{nothing}$	$H_{h,\text{Adj}} : \text{Prop} \rightarrow \text{Prop}$

❖ [Chatzikyriakidis & Luo 13, 17 & 20; Luo, Shi & Xue 22]

# Note on Subtyping in MTT-semantics

## ❖ Simple example

- ❖ A human talks. Paul is a handsome man. Does Paul talk?
- ❖ Semantically, can we type  $\text{talk}(p)$ ?
  - ❖  $\text{talk} : \text{Human} \rightarrow \text{Prop}$  and  $p : [\text{handsome man}]$
  - ❖ Yes, because  $p : [\text{handsome man}] \leq \text{Man} \leq \text{Human}$

## ❖ Subtyping is crucial for MTT-semantics

- ❖ Coercive subtyping [Luo 1999, Luo, Soloviev & Xue 2012] is adequate for MTTs and we use it in MTT-semantics.
- ❖ Note: Traditional subsumptive subtyping is inadequate for MTTs
  - ❖ Canonicity fails with subsumptive subtyping.

## (\* ) Two notions of subtyping

- ❖ Corresponding to type assignment & canonical objects

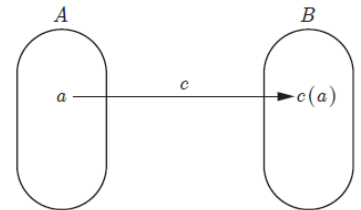
- ❖ Subsumptive subtyping ( $A \leq B$ )

$$\frac{a : A \quad A \leq B}{a : B}$$

- ❖ “Simple” & widely accepted (esp for PLs)
- ❖ Unfortunately, not suitable for MTTs (eg, canonicity fails)

- ❖ Coercive subtyping ( $A \leq_c B$ ) [Luo 97, Luo, Soloviev & Xue 12]

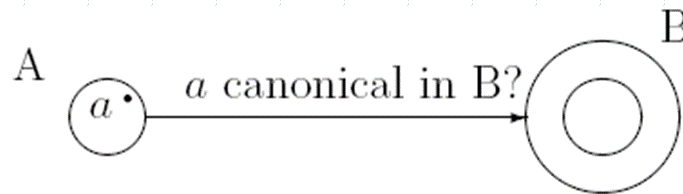
- ❖ Subtyping as abbreviations (implicit coercions)
- ❖ General & flexible (eg, projective subtyping)
- ❖ Conservativity over original MTT (properties preserved)



$$\frac{\Gamma, y : B \vdash f(y) : C(y) \quad \Gamma \vdash a : A \quad \Gamma \vdash A \leq_c B}{\Gamma \vdash f(a) = f(c(a)) : C(c(a))}$$

## (\* ) Canonicity fails in subsumptive subtyping

- ❖ Q: If  $A \leq B$  and  $a$  is canonical in  $A$ , is it canonical in  $B$ ?



- ❖ No, if  $A \leq B$  is subsumptive.
- ❖ Examples:

$$\frac{A \leq B}{List(A) \leq List(B)}$$

- ❖  $nil(A) : List(B)$ , but  $nil(A) \neq nil(B)$  or  $cons(B,b,l)$ .

$$\Sigma x : Nat. P(x) \leq Nat$$

- ❖  $(0,p) : Nat$ , but  $(0,p) \neq succ^n(0)$ .

# Advanced features in MTT-semantics: examples

- ❖ Copredication and dot-types [Luo 09, XL 12, CL 18]
- ❖ Linguistic coercions via coercive subtyping [Asher & Luo 12]
- ❖ Signatures for linguistic contexts [Luo 14, Lungu & Luo 16]
- ❖ MTT event sem. (dependent event types) [Luo & Soloviev 17]
- ❖ Propositional forms of judgemental inter. [Xue et al 18, 23)]
- ❖ **MTT-semantics in  $MLTT_n$  [Luo (LACompLing 2018)] (\*)**
- ❖ CNs as setoids [Luo 12, CL 18] (and CNs as HITs – in progress)
- ❖ Dependent categorial grammar [Luo 24]

(\*) MTT-semantics in a predicative type theory? – next two slides.

# MTT-semantics in Martin-Löf's $\mathbb{T}$ – a problem

- ❖ Martin-Löf's type theory in formal semantics
  - ❖ Munnick, Sundholm, Ranta & many others
  - ❖ All use PaT logic – propositions as types.
  - ❖ But Martin-Löf goes one step further: types = propositions!
  - ❖ This is where the problem arises [Luo (LACL 2012)].
- ❖ Example: a handsome man is  $(m,p) : \Sigma x:\text{Man}.\text{handsome}(x)$ 
  - ❖ Two handsome men are the same iff they are the same man (and how to prove they are handsome should be irrelevant!)
  - ❖ Proof irrelevance (any two proofs of the same proposition are the same.)
  - ❖ But, in MLTT with PaT logic, this would mean every type collapses! Absurd.
- ❖ So, MLTT with PaT logic is inadequate for MTT-semantics.
  - ❖ Developing MTT-semantics in UTT is OK where proof irrelevance is possible.

# $\text{MLTT}_h$ : Extension of MLTT with H-logic

## ❖ H-logic (“H” for h-levels due to Voevodsky)

- ❖ A proposition is a type with at most one object.
- ❖ Logical operators (examples):
  - ❖  $P \supset Q = P \rightarrow Q$  and  $\forall x:A.P = \prod x:A.P$
  - ❖  $P \vee Q = |P+Q|$  and  $\exists x:A.P = |\Sigma x:A.P|$

where  $|A|$  is propositional truncation (a form of HITs).

## ❖ $\text{MLTT}_h = \text{MLTT} + \text{h-logic}$ (subsystem of HoTT) [Luo 2019]

- ❖ Proof irrelevance is “built-in” in h-logic (by definition).
- ❖ Note:  $\text{MLTT}_h$  is a proper extension of MLTT.
- ❖ Claim:  $\text{MLTT}_h$  is adequate for MTT-semantics.



# Research monograph on MTTs in Chinese



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